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GRAND VALLEY STATE UNIVERSITY
Information Technology Division

NOVEMBER 2026 NEWSLETTER

Worth a Look This Month:

- 2026 GV Technology Summit Thank You
- Digital Accessibilty Resources at GVSU
- Okta Tip for MFA Prompts
- World VR Day Event
- Workday Student Reminders



Thank you to everyone who helped make the 2026 GV Technology Summit a success! Held November 3 at the Kirkhof Center, this year's Summit brought together GVSU faculty, staff and students to explore emerging technologies, share innovative ideas and connect with colleagues from across the university.

A special thank-you to our presenters for sharing their knowledge and work, our sponsors for their support, and our volunteers for helping make the day possible. And thank you to everyone who attended and participated. Your engagement and contributions made this year's Summit a great opportunity to celebrate innovation and explore what's next for technology at GVSU.

Visit **gvsu.edu/it/summit** for event information and updates on what's ahead.

Digital Accessibility at GVSU:
Resources for Faculty & Staff



Creating accessible digital content is an ongoing process, and faculty and staff don't have to navigate it alone.

GVSU offers resources, training and support to help the university community improve digital accessibility and prepare for the April 26, 2027, digital accessibility compliance deadline.

The GVSU Web Content Accessibility Guidelines (WCAG) website provides practical guidance and resources for creating accessible digital materials, including documents, websites and course content.

Faculty and staff can submit a consultation request to receive dedicated support or arrange departmental digital accessibility presentations in collaboration with IT eLearning Technologies and Student Accessibility Resources (SAR).

Faculty are also encouraged to attend the 30-minute webinar, *What's Up with My Ally Score? Understanding Ally, Your Course Report, and What to Fix First*. Offered multiple times throughout the semester, this session helps faculty interpret their Blackboard Ally scores and course accessibility reports and identify which improvements to tackle first. Sessions are available in November and December and will be repeated throughout the winter semester.

For additional learning opportunities, visit the IT eLearning Technologies Webinars, Training, and Special Events page.

Getting Too Many MFA Prompts?
Try This Okta Tip!



When signing in to GVSU resources through Okta, check the “Keep me signed in” box. This helps Okta remember your sign-in and reduces how often you're asked to complete Multi-Factor Authentication (MFA).

GVSU's MFA policy requires you to verify your identity once every seven days, per device and browser. You'll still need to enter your username and password when required, but selecting this option can help reduce additional MFA prompts.

Still getting prompted for MFA every time you sign in? You may be prompted more frequently if you:

- Clear your browser cookies.
- Use a private or incognito browsing window.
- Switch browsers or devices.

For a smoother sign-in experience, use your usual device and browser and select “Keep me signed in” when prompted. If you need further assistance with MFA prompts, submit a ticket in the Service Portal.

Timely Reminders, Resources, and Updates

Try Virtual Reality at GVSU’s World VR Day Celebration

The IT Innovation + Research team is celebrating World Virtual Reality (VR) Day on Friday, **November 20, from 1:00–3:00 p.m**. in the Grandview Collaboration Hub at the John G. Russell Building in Grand Rapids. Stop by to explore virtual reality and try it out in a variety of settings. Take a closer look at our recent Bioinformatics simulation, explore renderings of the new Blue Dot Innovation Lab, play a game or two, and more!

No registration is required. Drop in anytime during the event. We look forward to seeing you there!

Workday Student: What’s New and What’s Next

Certain Workday Student features are now live in the current Workday system, including student profiles, updated navigation and additional student-focused tasks and reports.

Beginning December 1, Workday will become GVSU’s system of record for current student personal information, and students will begin completing onboarding tasks in Workday. Faculty and staff training began November 9, with additional training resources and office hours available to support the transition. Visit the **Workday Student website** for updates, resources and important dates.

Meet Manny Clouse
futurEDlab Studio Coordinator, IT Innovation + Research



Manny is the futurEDlab Studio Coordinator on the IT Innovation + Research team. Manny has been part of the GVSU community for nearly three years, supporting interdisciplinary student teams as they work on projects with real-world impact.

In their role, Manny manages the day-to-day operations of the futurEDlab and enjoys being part of each student's journey, whether through mentorship or simply providing support along the way.

Manny earned a Bachelor of Applied Science in Digital Animation and Video Game Design from Ferris State University and is currently pursuing a Master of Applied Science in Social Innovation at GVSU.

Outside of work, Manny enjoys all kinds of games, from video games and tabletop role-playing games (TTRPGs) to board games. They also enjoy exploring UI/UX design.



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