

GRAND VALLEY STATE UNIVERSITY
FACULTY GOVERNANCE
FACULTY SALARY AND BUDGET COMMITTEE

MEETING 14

AGENDA

302E DEVOS CENTER

FRIDAY, APRIL 15, 2016

NOON – 1:30PM

1. Call to order

2. Approval of agenda [02 FSBC Agenda 2016-04-15.docx]

3. Approval of minutes [03 FSBC Minutes 2016-04-01.docx]

4. Memo on Graduate School Spending

We reviewed this data April 17, 2015; we were subsequently asked to report on it in this year's charges from ECS [04 FSBC Memo grad costs.docx].

5. Discussion on Compensation web materials

The attached is a working draft of material for the web based on earlier discussions [05 Compensation.docx].

6. Discussion on a potential review of Resource Analysis numbers

The attached is a tabulation of the numbers requested in the Resource Analysis for all units. The question posed is do we want to review all units (at a very minimal level) and if so how and what would we do with the results [06 Resource Analysis Numbers.xlsx].

7. Discussion of Newsletter

The attached is a working draft of the Newsletter [07a 2015 2016 Newsletter.xlsx] the Appendix [07b Appendix.xlsx] supplemental data on salaries by unit for the webpage [07c Cupa Salay benchmarks 15-16.pdf] the full AAUP data in case you are interested (this is my internal spreadsheet used to make the tables and graphs) [07d MI Publics AAUP Avg Fac Salaries.xlsx] ..

8. Memo on Promotional Increments

[08 FSBC memo Promotional Increments.docx].

9. Update on Course Sections below the proposed minimum (Kathy)

10. Lunch options for next week

11. Announcements

12. Adjournment

Topics: Incentives & costs for Smart Growth; Overall budget allocation; Graduate programs (value of assistantships); FTLCAC; Costs of service

New Program Proposal: Early Childhood Education Minor 4 incomplete (Doctorate of Organizational Management in Philanthropy, Community Health Minor, Data Science and Analytics)

New Program Prospectus: Minor in Japanese (Tabled 1/8/2015)

New UNIT Proposal: Theatre (Tabled 1/8/2015)

Next Meeting: 4/22/2016? (downtown)