

# TRIANGLES

*Scalene Acute, Scalene Obtuse, Scalene Right, Isosceles Right, Isosceles Obtuse, Isosceles Acute, Equilateral*



**2 CARDS  
THAT  
HAVE**

At least 2  
sides of the  
same length



**2  
CARDS  
THAT HAVE**

All sides of  
different  
length



**2 CARDS  
THAT  
HAVE**

At least 2 angles  
of different  
measurements



**2  
CARDS  
THAT HAVE**

Exactly 1  
obtuse  
angle



**2 CARDS  
THAT  
HAVE**

Exactly 1  
right  
angle

# SHAPE PARTY!

*5-7 Players*

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY



SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

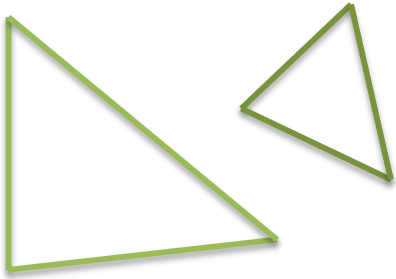
SHAPE  
PARTY

SHAPE  
PARTY

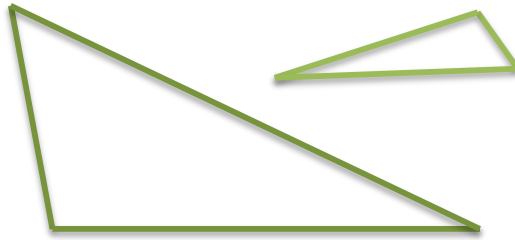
SHAPE  
PARTY

SHAPE  
PARTY

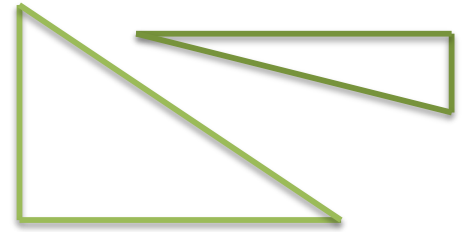
SHAPE  
PARTY



**Scalene Acute**



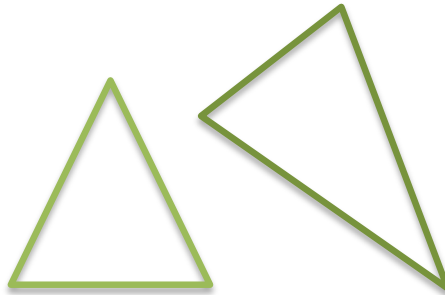
**Scalene Obtuse**



**Scalene Right**



**Equilateral**



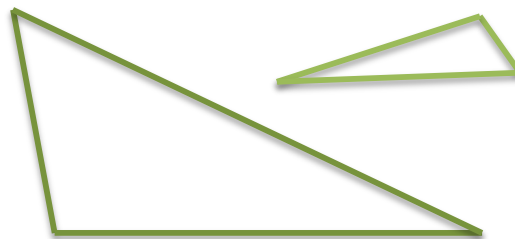
**Isosceles Acute**



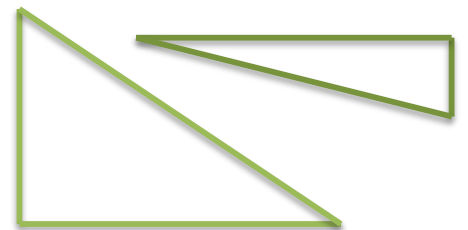
**Isosceles Obtuse**



**Isosceles Right**



**Scalene Obtuse**



**Scalene Right**

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

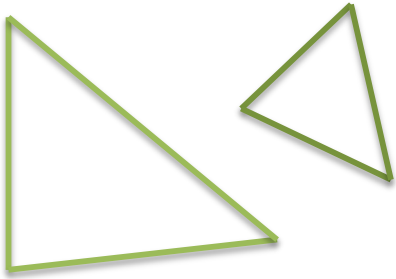
SHAPE  
PARTY

SHAPE  
PARTY

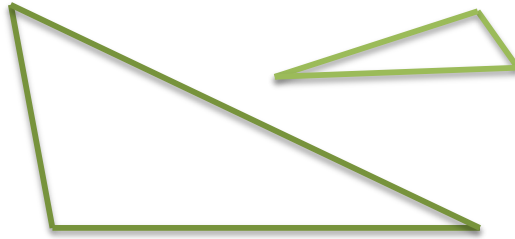
SHAPE  
PARTY

SHAPE  
PARTY

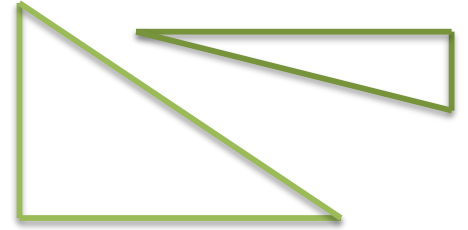




**Scalene Acute**



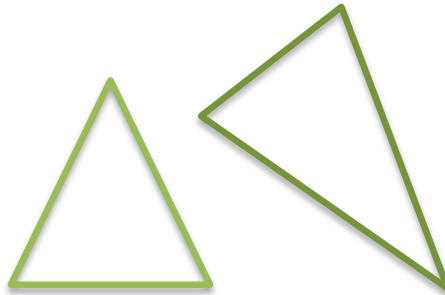
**Scalene Obtuse**



**Scalene Right**



**Equilateral**



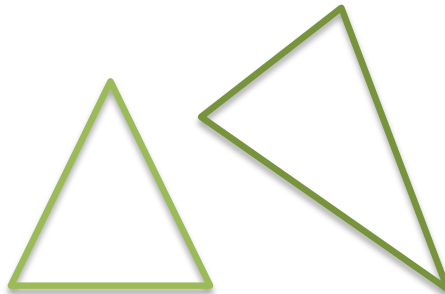
**Isosceles Acute**



**Isosceles Obtuse**



**Equilateral**



**Isosceles Acute**



**Isosceles Obtuse**

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

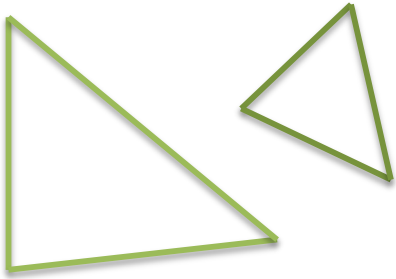
SHAPE  
PARTY

SHAPE  
PARTY

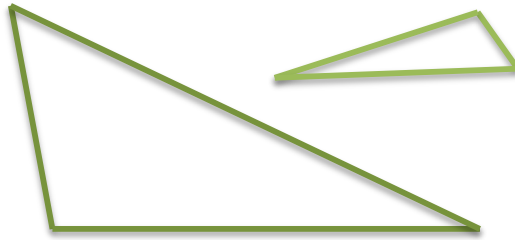
SHAPE  
PARTY

SHAPE  
PARTY

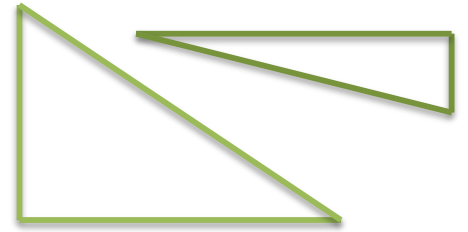




**Scalene Acute**



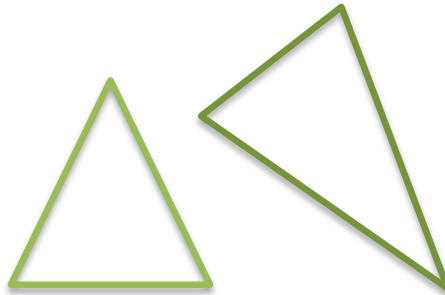
**Scalene Obtuse**



**Scalene Right**



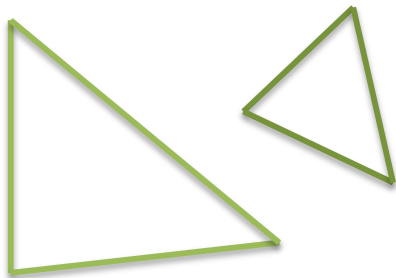
**Equilateral**



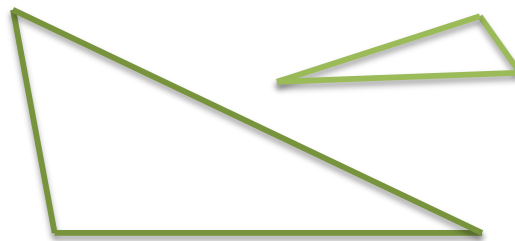
**Isosceles Acute**



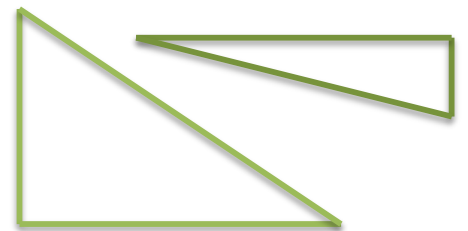
**Isosceles Obtuse**



**Scalene Acute**



**Scalene Obtuse**



**Scalene Right**

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

SHAPE  
PARTY

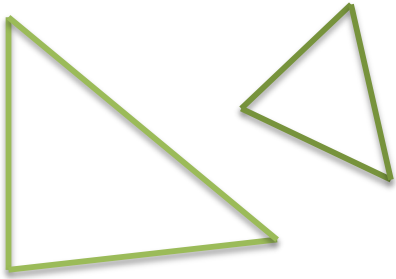
SHAPE  
PARTY

SHAPE  
PARTY

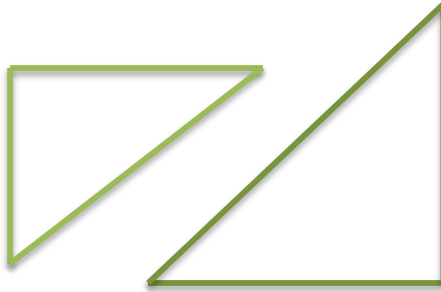
SHAPE  
PARTY

SHAPE  
PARTY

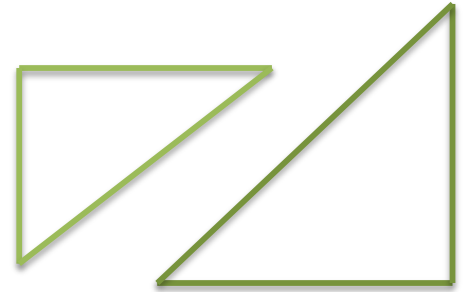
SHAPE  
PARTY



**Scalene Acute**



**Isosceles Right**



**Isosceles Right**



**Isosceles Right**



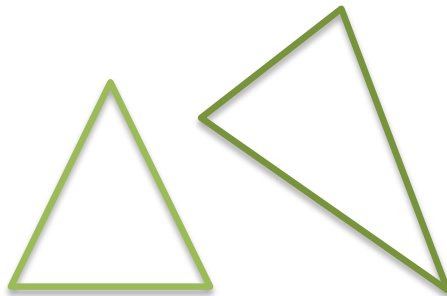
**Isosceles Right**



**Isosceles Obtuse**



**Equilateral**



**Isosceles Acute**

