

# Age Differences in the Perception of Goal Structure in Everyday Activity

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Human activity is structured by goals and subgoals. To understand an everyday activity, a viewer must perceive its goal structure, and viewers may segment activity into units that correspond to perceived goals. In this study, we examined age differences in the ability to perceive hierarchical goal structure in ongoing activity. A group of younger and older adults viewed short movies of an actor doing everyday activities, segmented them into events, and described the events as they segmented. We investigated how participants' event descriptions were related to the hierarchical goal structure, and whether participants' event segmentation was related to moment-by-moment changes in actor goals. We found that both coarse and fine event segmentation behavior was related to changes in the goal hierarchy. Descriptions of coarse-grained events were more likely to contain information about higher level goals, and descriptions of fine-grained events were more likely to mention lower level goals. Critically, in both segmentation behavior and event descriptions, younger adults showed these effects more strongly than older adults. These results show that event segmentation recovers the hierarchical goal structure of events, and that older adults may have difficulty perceiving that structure.

**Keywords:** cognitive aging, event segmentation, goal structure, event hierarchy

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Suppose you are at a dinner party and are helping a friend wash the dishes. Although this is a mundane activity, to accomplish it you need to plan and coordinate a goal-subgoal action hierarchy. The dishes and silverware need to be collected, then rinsed, then placed in the dishwasher. To accomplish these goals, you need to complete their subgoals. For example, collecting the dishes is accomplished by moving around the table and picking up each item. Collecting the dishes is not complete until the final dish is picked up. Rinsing the dishes is accomplished only after each dish is scraped and held under the water, and so on. People generate such hierarchical event representations when engaging in everyday activity (R. Cooper & Shallice, 2000; Schwartz, 2006), and also when watching the activity of others (Dickman, 1963; Hard, Tversky, & Lang, 2006; Kurby & Zacks, 2011). The segmentation of activities into their constituent event-subevent structures is a natural concomitant of ongoing visual perception (J. M. Zacks, Braver, et al., 2001), and is important for event comprehension, action execution, and memory for experience (Bailey, Kurby, Giovannetti, & Zacks, 2013; Bailey, Zacks, et al., 2013; Baldas-

sano et al., 2017; Bower, 1982; R. P. Cooper & Shallice, 2006; Sargent et al., 2013). Event segmentation relies on systems related to attentional control, episodic memory, and working memory, which show age-related deficits in functioning (Balota, Dolan, & Duchek, 2000; Hasher & Zacks, 1988; Park & Festini, 2017; J. M. Zacks, Speer, Swallow, Braver, & Reynolds, 2007; R. T. Zacks, Hasher, & Li, 2000). Aging is also associated with lower performance on event segmentation tasks (Kurby & Zacks, 2011; J. M. Zacks & Sargent, 2010; J. M. Zacks, Speer, Vettel, & Jacoby, 2006; but see Kurby & Zacks, 2018; Sargent et al., 2013) and language segmentation tasks (Stine-Morrow & Payne, 2016). Less effective event processing may also impact the ability to perceive hierarchical structure in events (Kurby & Zacks, 2011). In this study, we investigated the nature of these age-related changes in hierarchical event perception during online event comprehension.

## Event Segmentation During Event Comprehension

Current theories of event cognition argue that the process of event segmentation is in service of maintaining an accurate working memory representation of “what is happening now” (Kurby & Zacks, 2008; Radvansky & Zacks, 2014; J. M. Zacks et al., 2007). These *event models* include information about who the agents are and their goals, the causality of actions, the objects present, and spatiotemporal properties of the scene. Event models facilitate explaining what is happening now and, importantly, predicting future input. Event models need to be updated from time to time, resulting in the segmentation of experience into new events and the subjective experience of boundaries at the junction of these events. Event segmentation is commonly measured by having people engage in a unitization task. Participants watch a movie and press

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a button to mark off the movie into events. Viewers have shown high agreement in their segmentation behavior, both across and within viewers (Newtson, 1976; Speer, Swallow, & Zacks, 2003; J. M. Zacks et al., 2006). Event segmentation behavior is also systematically related to objective features of the evolving situation. Viewers tend to segment when there are changes in the situation or perceptual stream (J. M. Zacks et al., 2007), such as when there are changes in the characters, objects, space, time, causation, and goals (Gernsbacher, 1997; Kurby & Zacks, 2012; Magliano, Kopp, McNeerney, Radvansky, & Zacks, 2012; Magliano, Miller, & Zwaan, 2001; Magliano, Radvansky, Forsythe, & Copeland, 2014; Magliano, Zwaan, & Graesser, 1999; Radvansky & Copeland, 2010; J. M. Zacks, Speer, & Reynolds, 2009), as well as when there are changes in predictability of the ongoing action (Reynolds, Zacks, & Braver, 2007; Wilder, 1978a, 1978b; J. M. Zacks, Kurby, Eisenberg, & Haroutunian, 2011; J. M. Zacks et al., 2009) and changes in visual motion (Hard et al., 2006; Schubotz, Korb, Schiffer, Stadler, & von Cramon, 2012; J. M. Zacks, 2004). Studies have shown that how events are segmented is related to how they are encoded (Sargent et al., 2013; J. M. Zacks et al., 2006) and organized in episodic memory (Ezzyat & Davachi, 2011). Additionally, the execution of sequenced actions (e.g., making a child's lunchbox) recruits the event segmentation system (Bailey, Kurby, et al., 2013).

### Goal-Subgoal Hierarchies in Event Representations

The segmentation of behavior into events and subevents is critical to the understanding of activity, in part, because human activity can typically be described as the pursuit of goals and subgoals (R. Cooper & Shallice, 2000; Newell & Simon, 1972). Indeed, people tend to represent sequenced action as hierarchical goal-subgoal structures in memory, text comprehension, and action planning (Barsalou & Sewell, 1985; Bower, Black, & Turner, 1979; Brewer & Dupree, 1983; R. Cooper & Shallice, 2000; Galambos & Rips, 1982; J. Grafman, 1995; Lichtenstein & Brewer, 1980; Rosen, Caplan, Sheesley, Rodriguez, & Grafman, 2003; Schwartz, 2006; Trabasso & Wiley, 2005), and in perception as event-subevent hierarchies (Hard et al., 2006; Kurby & Zacks, 2011; J. M. Zacks & Tversky, 2001; J. M. Zacks, Tversky, & Iyer, 2001). This hierarchical event perception can be measured by having participants segment the same movie twice; once at a coarse grain (longer timescales) and once at a fine grain (shorter timescales). People tend to hierarchically organize their segmentation patterns with perceived fine events clustering within coarse events (Hard et al., 2006; J. M. Zacks, Tversky, et al., 2001). In a study that had participants describe the events aloud as they segmented, Zacks et al. (2001) found that people described coarse and fine events differently; for coarse events perceivers tend to specify the object of interaction and for fine events perceivers tend to specify the actions on those objects. Memory for goal-directed activity is also hierarchical. During recall of human activity, the hierarchical status of an action affects its retrieval probability. Higher level actions (superordinates) are more likely to be recalled than lower level actions (subordinates), but their recall is related; participants are more likely to recall a superordinate if its subordinate is also recalled (e.g., Lichtenstein & Brewer, 1980). Other studies have shown that memory is improved for an action se-

quence if the constituent actions are part of the same superordinate goal than when they are not (e.g., Brewer & Dupree, 1983).

### Aging and Hierarchical Event Perception

Normally aging adults, and adults with Alzheimer's dementia, tend to have worse event segmentation ability than younger adults (Bailey, Kurby, et al., 2013; Bailey, Zacks, et al., 2013; Kurby & Zacks, 2011; J. M. Zacks et al., 2006; but see Sargent et al., 2013 and Kurby & Zacks, 2018). In these studies, younger and older adults segmented movies of people doing everyday activities into coarse and fine events. Compared with group norms in segmentation patterns, older adults' segmentation was less normative than younger adults'. Given that there is high inter- and intraindividual agreement in the location of event boundaries (Speer et al., 2003; J. M. Zacks et al., 2006), normative segmentation is likely functional to event understanding. Indeed, older adults who agreed more with group norms on the location of event boundaries show uniquely better memory for the activities.

A recent study documented that older adults are less able to segment events into hierarchically organized event structures (Kurby & Zacks, 2011), suggesting that older adults may also have a less effective ability to perceive the hierarchical structure of events. Kurby and Zacks (2011) had older and younger adults segment a set of videos of people performing everyday activities, such as someone building a tent, once at a coarse grain (longer timescales) and once at a fine grain (shorter timescales). Hierarchical segmentation is characterized as perceived fine events clustering within coarse events (J. M. Zacks, Tversky, et al., 2001). In two experiments, Kurby and Zacks (2011) found that younger adults had better hierarchical structuring in their coarse-fine segmentation than older adults. Additionally, within the older adults, better hierarchical segmentation predicted better recognition memory for the events. These results suggest that older adults may also have difficulty in perceiving the goal-subgoal structure of everyday activity.

Although the reasons why older adults may have more difficulty with perceiving event structure have not been fully uncovered, there is some evidence that reduced working memory functioning may play an important role. In a life span study of event segmentation and memory (Sargent et al., 2013), adults aged 20–79 completed event segmentation and memory tasks and also a large cognitive battery assessing individual differences in working memory, episodic memory, perceptual speed, and general knowledge. Working memory capacity significantly predicted individual differences in event segmentation while controlling for age, education, perceptual speed, episodic memory, and general knowledge. Additionally, working memory capacity was indirectly related to event memory performance through event segmentation ability—but none of the general cognitive measures were significant independent predictors of event memory. This suggests that working memory functioning plays an important role in event encoding. These data also show that event segmentation is functionally related to memory encoding. Additionally, interventions to improve segmentation have also been shown to improve event memory for older adults (Flores, Bailey, Eisenberg, & Zacks, 2017; Gold, Zacks, & Flores, 2017). A theoretical account of aging and event segmentation argues that a reduction in the ability to maintain event models in working memory may underlie age

declines in segmentation (J. M. Zacks & Sargent, 2010). In addition, a recent fMRI experiment showed that older adults who showed less normative segmentation also had less normative brain dynamics during event comprehension (Kurby & Zacks, 2018).

Although the current study is the first investigation of an age difference in the perception of goal structure during naturalistic event comprehension, previous studies have documented that older adults show difficulty in the maintenance and updating of task goals (Braver et al., 2001; Mayr, 2001). Additionally, the possibility for a decline of the perception of goal structure in activity is consistent with research showing that adults with reductions in attentional control (Giovannetti, Schwartz, & Buxbaum, 2007), Alzheimer's disease (Bailey, Kurby, et al., 2013), and head injury (e.g., Schwartz, 2006; Schwartz, Reed, Montgomery, Palmer, & Mayer, 1991) show declines in the production of goal-driven activities. Linking event segmentation behavior and the production of goal-directed activity, Bailey et al. (2013) found that older adults, with and without Alzheimer's disease, who segmented activity more normatively also performed goal-directed activity (e.g., preparing a child's schoolbag) more normatively.

### The Current Study

The overall aim of the current study was to investigate age differences in the perception of hierarchical goal structure in human goal directed activity. Kurby and Zacks (2011) did not address whether older adults' segmentation behavior was specifically related to changes in the goal-subgoal structure. They showed only that their coarse and fine segmentation was less hierarchically aligned than that of younger adults. Additionally, those results did not address the content of the viewers' event models during segmentation regarding their representation of the goal-subgoal structure. Here, we tested the specific relation between event representations and the goal-subgoal structure of activity. We accomplished this, in part, by taking advantage of event description data collected by Kurby and Zacks (2011). In their Experiment 2, Kurby and Zacks (2011) had younger and older adults engage in a description task concurrent with the event segmentation task. After participants pressed a button to indicate the end of a segment, the participants described the segment out loud. Kurby and Zacks (2011) reasoned that engaging in an explicit describing task would improve event knowledge activation and benefit older adults' segmentation. But, they found that concurrent describing did not affect their segmentation performance, nor their memory for the events. In the current study, we present an analysis of the content of those event descriptions from Kurby and Zacks (2011), and the corresponding event segmentation behavior from that experiment. Using these descriptions, we assessed whether the segmentation behavior, and content of older adult event models, was less likely to show a goal-subgoal structure of the ongoing activity.

For these analyses, our goal was to test the extent to which participants' event segmentation was related to changes in the goal-subgoal structure of the activity, and to what extent participants talked about that information as they described the events. To do so, we took advantage of the Action Coding System (ACS) developed by Schwartz et al. (1991) to code the goal structure of the movies. The ACS was developed to track improvements from action disorganization syndrome in patients recovering from traumatic brain injury. Its developers focused mainly on the production

of routine everyday activities, such as breakfasting or dressing. The ACS conceptualizes everyday action as a two-level hierarchy. Activities are described by their higher order goals (called A2 actions), which break down into their subactions (called A1 actions). For example, "pour milk into a bowl of cereal" defines a higher-order goal which is satisfied once the actor produces its constituent subactions, such as remove the cap, pick up the bottle, and pour milk. A1 actions can be further classified into *crux* and *noncrux* actions. A *crux* results in the completion of the A2 goal. For example, the A2 of "pouring milk into a bowl of cereal" is completed once the "pour milk" A1 is completed, making it the *crux* action.

In this paper, we tested hypotheses regarding the relation between segmentation grain and the representation of higher and lower level goals. For segmentation behavior, we hypothesized that the perception of an event boundary should be associated with a change in goals. Further, higher level goals should be predictive of coarse segmentation and changes in lower level goals predictive of fine segmentation. Because Kurby and Zacks (2011) found that older adults showed less hierarchical structure in their segmentation, we hypothesized that older adult segmentation would be less strongly associated with changes in goal structure than that of younger adults.

In the analyses of the event descriptions, we tested age differences in goal-subgoal structuring. We assessed the hierarchical organization of event descriptions by dividing the fine units into *boundary fine* and *internal fine* units (J. M. Zacks, Tversky, et al., 2001). Boundary fine units were defined by identifying, for each coarse unit boundary, the fine unit whose terminal boundary was closest in time. The remaining fine units were defined to be internal fine units. (Figure 1 illustrates the different action goals and event units.) To the extent that describers encode higher level goals during coarse segmentation and lower level goals during fine segmentation, coarse unit descriptions should be more likely to mention higher order goal units, such as summary units, and fine unit descriptions should be more likely to mention subordinate goals, such as A1 units. To the extent that describers encode activity hierarchically, boundary fine descriptions should be more likely to contain higher order goal information than internal fine descriptions. Further, if older adults are less likely to appropriately encode the goal structure of activity, younger adults should show a greater differentiation in the mention of higher versus lower level goals between fine and coarse models than older adults.

### Method

In this study we analyzed the event description and segmentation data from the describe condition (Experiment 2) from Kurby and Zacks (2011). The methods were described in detail there, and we will summarize them here.

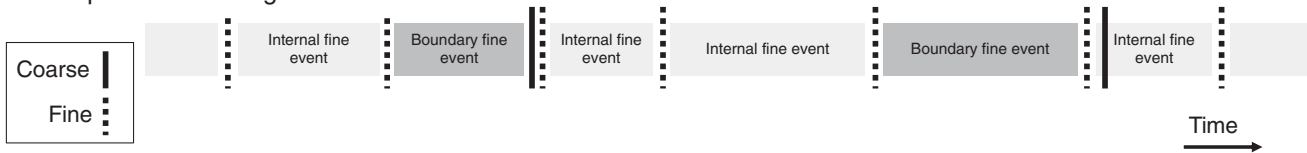
### Participants

Thirty-two younger adults (mean age 19 years, range 18–21 years; 24 females, 8 males; mean years education = 13; mean self-reported health = 4.5 on a 5-point scale) were recruited from the Washington University Psychology Department participant pool, whose members are mostly current students. Thirty-one healthy older adults (mean age 77 years, range 65–85 years; 17

### Experimenter-coded actions

Summary units	Put on tarp										
A2 units	Get tarp	Lay tarp on tent			Secure tarp						
A1 units	Pick up tarp (crux)	Unravel tarp	Lay one end down	Lay out other end (crux)	Attach 1 <sup>st</sup> corner	Attach 2 <sup>nd</sup> corner	Attach 3 <sup>rd</sup> corner	Attach 4 <sup>th</sup> corner	Attach 5 <sup>th</sup> corner	Attach last corner (crux)	Straighten tarp

### Participant-defined segmentation



*Figure 1.* An illustration of the different action units, and event types. Experimenter-coded actions shows a portion of the action coding for the tent movie. Crux A1s are indicated. All other A1s are noncrux actions. Participant-defined segmentation shows a hypothetical segmentation pattern to illustrate how internal fine and boundary fine units were defined.

females, 14 males; mean years education = 15; mean self-reported health = 3.9 on a 5-point scale) were recruited from the Washington University Psychology Department's Older Adults Volunteer Pool, whose members are mostly healthy community-dwelling adults not currently working full time or raising minor children. Older adults received \$15 for participation, and younger adults had the option of receiving \$15 or course credit. This study was approved by the Washington University Human Research Protection Office.

### Materials and Procedure

Participants watched and segmented three movies of everyday activities: a woman assembling a tent (duration 379 s), a man planting two window boxes with plants and flowers (duration 354 s), and a man sorting and washing his laundry (duration 300 s). [Figure 2](https://osf.io/amgn7/) displays still images from the movies. (The stimuli can be found at <https://osf.io/amgn7/>) The movies did not contain any cuts and were shot from a fixed head-height perspective. As participants watched each movie, they segmented them into events, across two viewings. In one viewing, participants marked off the smallest units of activity (fine events) by pressing a button on a button box. In another viewing, they marked off the largest units of activity (coarse events). Before segmenting the main movies, participants practiced the segmentation task using a shaping procedure that constrained individual differences in segmentation grain by identifying a target range of mean event length and giving participants feedback if their practice segmentation produced events that were longer or shorter than the target range.<sup>1</sup>

Each time the participant pressed the button to segment, they then described, out loud, what had happened in the preceding unit. They were given practice with the task but were not coached regarding how to describe the activity. Utterances were recorded with a digital audio recorder as they produced their descriptions. Participants first practiced the segmentation and description task on a short movie of someone making a sandwich (127 s).

After segmenting each of the three movies at both the coarse and fine grains, tests of order memory and recognition memory were

administered (Kurby & Zacks, 2011); those data were not further analyzed in the current study.

Counterbalancing across participants was used for both the order of segmentation grain and the order of movie presentation for both the segmentation and memory tasks. Within each participant, movie order was the same for fine and coarse segmentation.

### Movie and Description Scoring

**Movie scoring.** The three movies were coded using the ACS (Schwartz et al., 1991), which yields a goal-based classification of the actions performed in activities of daily living. This system was originally developed to track action errors and recovery from action disorganization syndromes. The ACS constructs goal hierarchies of action sequences consisting of low level A1 units grouped into higher level A2 units. According to Schwartz et al. (1991), an A1 unit is an action on the first level of a goal hierarchy which results in a transformation of an object. It can be conceptualized as a basic unit of action that produces a single result, such as picking up a cup or closing a door. These are akin to the basic actions described by Cooper and Shallice (2000). An A2 unit is one step higher than an A1 on the hierarchy and is defined as being a grouping of A1s which serve to satisfy a higher subgoal. A subset of the A1 units are denoted crux units; a crux unit is the central A1 action for the satisfaction of an A2. For the purposes of this study, an additional unit to the ones described by Schwartz et al. (1991) was created and labeled *summary unit*. Similar to how A2 units Group A1 units into subgoals, summary units Group A2s into higher order goal units. Each video was first broken down into its component A1s, then grouped into A2 units. A crux unit was

<sup>1</sup> The shaping/practice procedure is described in detail in Kurby and Zacks (2011). Briefly, participants were shown a movie of a woman making a sandwich (duration 127 s) and asked to segment it into events. We had a target of three button presses for coarse-grained segmentation and six for fine-grained. If a participant fell short of those targets they were given the instructions a second time and asked to segment the practice movie again.

### Pitching a tent



### Planting a window box



### Washing clothes



Figure 2. Still images from: tent, window box, and washing clothes. See the online article for the color version of this figure.

identified for each A2. Lastly, A2s were grouped into summary units.

To illustrate, consider a sequence in the laundry movie. In this sequence, the actor's goal is to put detergent into a washer—the A2 unit. He executes five basic actions—A1 units—

which are grouped by the A2: (Unit 1) picks up detergent from floor, (Unit 2) unscrews cap from bottle, (Unit 3) pours detergent into cap, (Unit 4) pours detergent into washer from cap, and (Unit 5) shakes out cap. A1 Unit 4 is the crux action of the sequence because this action satisfies the goal of getting detergent into the washer. A1 Unit 5 is the final action motivated by the A2 goal, although it is a noncrux action. After completion of this A2 unit, he proceeds to pursue another A2 unit: pour detergent into a second washer. Those two A2 units are grouped into a summary unit by the higher order goal of putting detergent in all washers. To mark the temporal locations for the completion of each action unit for the segmentation analyses, we identified the frame in the movie where the motion of the actor became inconsistent with the goal. For example, in the tent movie, the actor puts a tent pole down on the ground, which is an A1. After she releases the pole, she pulls her hand away. We marked the end of the “put pole down” A1 as the frame when her hand begins to pull away. The temporal locations for the completion of each action unit were used as predictors in the segmentation analyses. The description of each action unit was used as the rubric for coding of participant event descriptions.

Table 1 presents the number of each action unit type and their average durations per movie. The mean number of A1 units across the movies was 102.3, the mean number of crux units was 31.3, the mean number of A2 units was 30.3, and the mean number of summary units was 8.3. Additionally, our analyses of goal structure revealed that some of the crux units had the same description as their parent A2 units. For example, for the tent movie, an A2 unit was “insert pole” and was accomplished by producing the crux action insert pole. Other crux units were not identical to their parent A2 units, but were highly semantically similar. For example, an A2 unit in the tent movie was “secure pole in tent” and its constituent crux unit was “hook pole to tent.” Other crux units had different action descriptions than their parent A2 units. For example, toward the end of the tent movie, the actor secures the tarp to the tent. The crux action to the “secure the tarp” A2 was “attach last corner of tarp.” Overall, the percentage of crux units that were identical or highly semantically similar to the description of the A2 unit was 64%. Lastly, 68% of the crux units occurred as the final unit of its parent A2 unit.<sup>2</sup>

To obtain estimates of reliability, a second researcher coded the first minute of each of the three movies. The two coders identified 97% of the same A1 actions across the three movies (95% for tent, 96% for laundry, and 100% for window flower box). Between the two coders, the identified completion time for each A1 action was compared and found to be, on average, within 1 s of each other (average absolute distance of 472 ms: 187 ms for tent, 481 ms for laundry, and 747 ms for window flower box), with 93% of them falling within 1 s of each other across the movies (100% for tent, 88% for laundry, and 90% for window flower box). Thus, although there was some variability

<sup>2</sup> For the window box movie and washing clothes movie, in our ACS coding, we judged some A1 actions to be equally central to their parent A2. We did not want to arbitrarily indicate only one of the actions to be the most central, so we kept them as cruxes.

Table 1  
*Number of Goal Types and Durations by Movie*

Movie	Goal type	Count	Mean duration (s), (SD)
Tent	A1	74	5.0 (3.8)
	Crux	24	6.5 (4.5)
	A2	24	15.4 (11.2)
	Summary unit	7	53.0 (43.7)
Window box	A1	105	3.3 (2.6)
	Crux	23	2.3 (1.3)
	A2	22	15.8 (7.1)
	Summary unit	9	38.5 (48.0)
Washing clothes	A1	128	2.3 (1.5)
	Crux	47	4.4 (3.1)
	A2	45	6.5 (3.7)
	Summary unit	9	36.6 (43.0)

in agreement about the exact temporal location of each action completion, most deviations were less than 1 s, which was the unit of analysis in the analyses reported below. The second coder also independently categorized the A1 actions used in the reliability check regarding their crux status, their A2 grouping, and summary unit grouping. The mean agreement between the coders was 95% for the crux status classifications (95% for tent, 100% for laundry, and 90% for window flower box), 95% for A2 groupings (95% for tent, 100% for laundry, and 90% for window flower box), and 100% for summary unit groupings (100% for tent, 100% for laundry, and 100% for window flower box). Thus, reliability was high for this coding scheme.

**Description scoring.** All scoring was done blind to condition. Participants' event descriptions were transcribed and parsed into clauses, each containing a single main verb. A small percentage (2.8%) of the clauses described a state or outcome using verbs of being, verbs of containment, and verbs of possession (e.g., "last of the dark clothing is in"). The remainder of the clauses (97.2%) used action verbs to describe a single action (e.g., "Opening a bag"). These clauses formed the basic unit of all analyses. Three participants' data were excluded from the analyses because they were missing complete segmentation runs for at least one movie due to digital recording errors.

For each described unit, for each participant, the nearest action unit to that event boundary was assessed regarding whether there was a match between the description and an A1 unit, A2 unit, crux unit, and summary unit. If a match was determined, then the description was given a 1. For example, in coding the planting video, one participant described a segment as "Putting on gloves for gardening." Based on the location of the event boundary for that unit, the temporally nearest A1 unit to this description was, "He puts on the gloves," and the temporally nearest A2 unit was "put on gloves." The description was determined to match both of these units and credit was given accordingly. This A1 unit was also a crux unit, and so the description received a point in the crux category. However, this description did not mention the nearest summary unit "setting up workspace" and thus received a 0 for that category.

Descriptions were scored as correctly matching a unit from the rubric if there was a verbatim match or if there was a close semantic match between the action described in the clause, indicated in part by the main verb, and the nearest action unit from the

movie coding list. For example, a description from one participant in the planting movie was "Loosening up the soil in the pot." This was scored as matching the nearest A1 unit "He digs a hole with the trowel in the planter box." Another participant produced the description "he mixes up the soil with his tool," which was also coded as matching this same A1 unit from the rubric. Both of these descriptions use a main verb that overlaps strongly with the A1 action "digs." However, a description from one participant "prepares the soil for the first plant" was not coded as a match, even though it may have been describing the same action, because the verb "prepares" does not strongly overlap with digs. "Preparing the soil" could involve many things in addition to digging a hole or loosening up the soil.

To obtain estimates of reliability, a second individual coded 175 descriptions. The two coders agreed on whether or not an A1 was mentioned 96% of the time. Of those agreements, there was 100% agreement on which specific A1 was mentioned. Regarding A2 coding, there was 94% agreement on whether or not an A2 was mentioned and of those agreements, there was 99% agreement on the identification of which specific A2 was mentioned. For summary unit coding, there was 96% agreement on whether or not a summary unit was mentioned and of those agreements, there was 100% agreement on the identification of which specific summary unit was mentioned. Thus, the reliability of the description coding was high.

## Results

### Association Between Goal Structure in the Activity and Segmentation Behavior

We computed two logistic mixed effect models (Jaeger, 2008) to assess age differences in the relation between goal structure and segmentation behavior, one for fine segmentation and one for coarse segmentation, using the R package lmerTest (Kuznetsova, Brockhoff, & Christensen, 2017; see Kurby & Zacks, 2012 and Kurby, Asiala, & Mills, 2014 for similar uses of logistic mixed effect models in the analysis of segmentation behavior.) We created four goal structure predictors, one for each type of action unit, A1, crux, A2, and summary unit. Because A1s and cruxes were modeled simultaneously, the A1 predictor allowed us to estimate the role of noncrux A1s in segmentation. To create these predictors, for each action type, we constructed 1 s time bins and coded whether or not a goal completion occurred in that time bin. One model predicted fine segmentation from the four goal structure predictors, age ( $z$  scored; Preacher, Rucker, MacCallum, & Nice-wander, 2005), and their interaction. The second model predicted coarse segmentation from the same predictors. All models included random intercepts of subject and movie, and also included the random slope of movie by subject. The models were fit using the bobyqa optimizer. We followed up each of these analyses with within-group models, separately by grain.<sup>3</sup>

<sup>3</sup> Given general age-related slowing, it is possible that older adult segmentation responses were slower than younger adult responses. To assess this, we conducted cross-correlations between the younger and older adult segmentation data, by movie and grain. The online supplementary material documents these analyses. We did not find clear evidence that older adult segmentation behavior was time lagged behind younger adults.

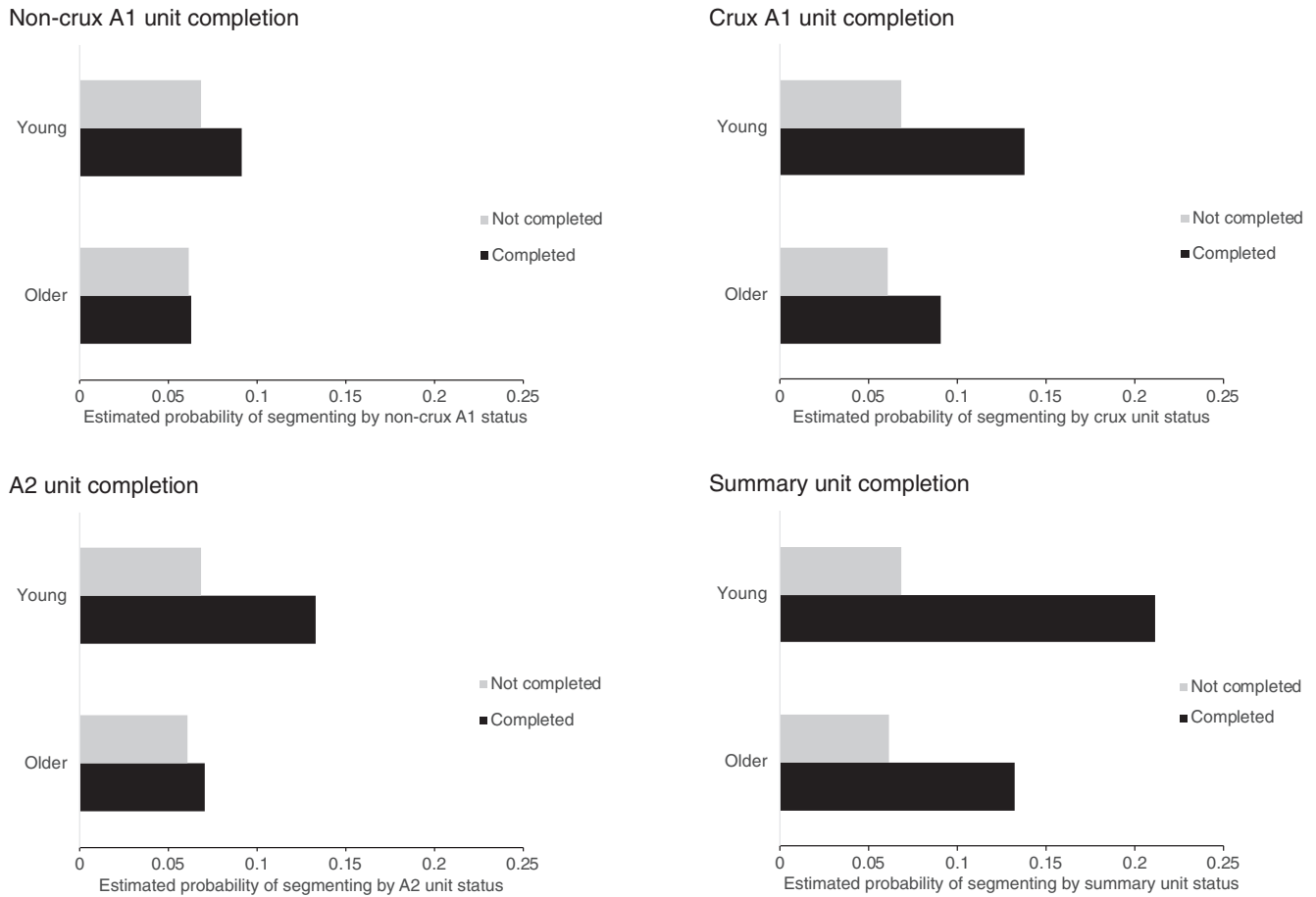


Figure 3. Estimated probability of fine segmentation by goal completion and age.

**Fine segmentation.** Figure 3 presents estimated probabilities of fine segmentation from the mixed effects model,<sup>4,5</sup> and Table 2 presents the statistical tests of the fine and coarse segmentation models. As these indicate, for fine segmentation, a completion of any of the four goal types was associated with increased odds of segmentation. There were two significant interactions with age: A1  $\times$  Age and A2  $\times$  Age. The within-group analyses, presented in Table 3, showed that noncruX A1 completion significantly predicted segmentation for younger adults but not for older adults (see also Figure 3). Likewise, A2 completion was a significant predictor for younger adults but not for older adults. This shows that fine segmentation was associated with changes in action goals, and that older adults' segmentation was significantly less sensitive than that of younger adults' to changes in noncruX A1s and changes in A2s, failing to show an effect of these types of goals.

**Coarse segmentation.** Figure 4 presents the estimated probabilities of coarse segmentation from the mixed effects model.<sup>4,5</sup> NoncruX A1 completion was associated with a decrease in the odds of segmentation (see Table 2 and Figure 4). Completion of cruces and summary units were associated with increased odds of segmentation. Summary unit completion interacted with age. The within-group analyses, presented in

Table 4, showed that summary units were a stronger predictor of segmentation for younger adults than older adults (Figure 5). This shows that viewers were less likely to perceive a coarse boundary upon the completion of a noncruX A1, but more likely to perceive a coarse boundary upon the completion of a cruX A1 or a summary unit. Further, older adults' coarse segmentation was less sensitive to changes in summary units than was that of younger adults.

<sup>4</sup> To compute the probability of segmenting at a non-cruX A1 completion, the A1 predictor was set to 1, and the A2, cruX, and summary unit predictors were set to 0. To compute the probability of segmenting at cruX completion, the A1 and cruX predictors were set to 1 and the A2 and summary unit predictors were set to 0. To compute the probability of segmenting at A2 unit completion, the A1 and A2 predictors were set to 1, the cruX predictor was set to its mean (.09), and the summary unit predictor was set to 0. To compute the probability of segmenting at summary unit completion, the A1, A2, and summary unit predictors were set to 1, and the cruX predictor was set to its mean (.09). To obtain probabilities separately by age group, the age predictor was set to the average age of the age group of interest (19 years for younger and 77 years for older).

<sup>5</sup> The raw mean probabilities are highly consistent with the estimated probabilities. See Figures S2-S5 in the online supplementary materials.

Table 2  
*Predicting Segmentation Behavior: Odds Ratios and 95% Confidence Intervals (CIs) of the Predictors From the Logistic Mixed Effects Models for the Goal Change Analyses*

Model	Predictor	Odds ratio	95% CI	<i>z</i>	<i>p</i>
Fine	A1	1.19	[1.11, 1.28]	4.71	<.001***
	Crux	1.54	[1.36, 1.74]	6.93	<.001***
	A2	1.27	[1.11, 1.45]	3.53	<.001***
	Summary unit	1.87	[1.61, 2.17]	8.17	<.001***
	Age	.94	[.82, 1.08]	-.83	.406
	A1 × Age	.86	[.80, .93]	-3.86	<.001***
	Crux × Age	.97	[.85, 1.10]	-.52	.606
	A2 × Age	.86	[.75, .99]	-2.14	.032*
	Summary Unit × Age	1.07	[.92, 1.25]	.91	.363
	Coarse	A1	.70	[.61, .81]	-4.88
Crux		1.57	[1.26, 1.97]	3.95	<.001***
A2		.79	[.60, 1.03]	-1.73	.084
Summary Unit		8.19	[6.50, 10.32]	17.84	<.001***
Age		1.03	[.91, 1.17]	.48	.631
A1 × Age		1.03	[.89, 1.18]	.35	.724
Crux × Age		.95	[.76, 1.20]	-.40	.689
A2 × Age		1.22	[.93, 1.60]	1.46	.143
Summary Unit × Age		.57	[.45, .73]	-4.65	<.001***

Note. The degrees of freedom for the *z* tests was 66,167.  
 \* *p* < .05. \*\*\* *p* < .001.

## Event Descriptions

In these analyses of the event descriptions, we assessed the mention of the four different action goals—noncrux A1s, crux A1s, A2s, and summary units—as a function of event type (boundary fine vs. internal fine vs. coarse) and age. Overall, across all participants and movies, there were 7,509 descriptions, and, on average, they were 1.38 clauses long (*SD* = 0.80, *Mode* = 1, *min* = 1, *max* = 17). For the analyses reported below, we excluded descriptions that were 3 *SD* greater than the grand mean (*cutoff* = 3.77; 2.3% of the descriptions).

For each goal type, we computed a logistic mixed effects model (Jaeger, 2008) to assess age differences in the relation between event type (coarse vs. boundary vs. internal) and the mention of that goal. For each model, we predicted whether a description mentioned the goal of interest from event type (coarse vs. boundary vs. internal), number of clauses in that description as a covariate, age (*z* scored), and the interaction between age and event type. In the analyses, internal units served as the reference condition for the event type predictor. All models included subject and movie as random effects. We followed up each of these analyses with within-group models, separately by goal type.

**Noncrux A1s.** Figure 5 presents the estimated probabilities of a description mentioning A1 units by event type and age group.<sup>5</sup> Table 5 presents the statistical results from the models. For the noncrux A1 analyses, we examined the mention of noncrux A1s by excluding descriptions that mentioned crux A1 units. Boundary unit and coarse unit descriptions both were significantly less likely to mention noncrux A1s than internal unit descriptions (see Table 5 and Figure 5). (According to the confidence intervals in Table 5, coarse unit descriptions were less likely to mention noncrux A1s than boundary unit descriptions.) Older adults were less likely to mention noncrux A1s than were younger adults. Longer descrip-

tions were more likely to mention a noncrux A1. Regarding interactions with age (see Table 5), as illustrated in Figure 5, the difference between coarse and internal units was larger for younger adults than for older adults. The results of the within-group analyses, as presented in Tables 6 and 7, show that both younger and older adults showed a significant coarse versus internal difference, but older adults produced a weaker effect. These results show that participants mentioned noncrux A1s to a greater extent for events lower down on the event hierarchy (internal units), and that older adults showed less of a difference in the mention of noncrux A1s between higher and lower events (coarse vs. internal) than younger adults.

**Crux A1s.** For these analyses, we examined the mention of crux A1s by excluding descriptions that mentioned noncrux A1s. Additionally, as indicated above regarding the ACS coding for the movies, some crux A1s were identical in description as their parent A2s. To get a clear assessment of the mention of crux A1s only, for these analyses, we excluded descriptions that mentioned crux units that were also coded as an A2. Coarse unit descriptions were significantly less likely to mention a crux A1 than internal unit descriptions (see Table 5 and Figure 5).<sup>5</sup> (According to the confidence intervals in Table 5, coarse unit descriptions were less likely to mention crux A1s than boundary unit descriptions.) Older adults were less likely to mention crux A1s than younger adults. Longer descriptions were more likely to mention a crux A1. Regarding interactions with age, as illustrated in Figure 5, the difference between coarse and internal units was larger for younger adults than for older adults. The results of the within-group analyses, as presented in Tables 6 and 7, show that both younger and older adults showed a significant coarse versus internal difference, but older adults produced a weaker effect. These results show that participants mentioned crux A1s more frequently for events lower down on the event hierarchy (both fine units), and that older adults showed less of a difference in the mention of crux A1s between higher and lower events (coarse vs. internal) than younger adults.

**A2 units.** Figure 6 presents the estimated probabilities of a description mentioning A2 units and summary units, by event type and age group.<sup>5</sup> Similar to the analysis of the mention of crux A1s, to get a clear assessment of the mention of A2 units only, we

Table 3  
*Predicting Segmentation Behavior for Fine Segmentation: Odds Ratios and 95% Confidence Intervals (CIs), of the Predictors From the Logistic Mixed Effects Models for the Goal Change Analyses*

Model	Predictor	Odds ratio	95% CI	<i>z</i>	<i>p</i>
Young	A1	1.37	[1.25, 1.50]	6.66	<.001***
	Crux	1.58	[1.35, 1.83]	5.87	<.001***
	A2	1.46	[1.24, 1.71]	4.55	<.001***
	Summary unit	1.77	[1.47, 2.14]	5.93	<.001***
Older	A1	1.03	[.92, 1.15]	.54	.591
	Crux	1.51	[1.25, 1.84]	4.21	<.001***
	A2	1.10	[.89, 1.36]	.89	.375
	Summary unit	1.96	[1.55, 2.48]	5.61	<.001***

Note. The degrees of freedom for the *z* tests was 34,118.  
 \*\*\* *p* < .001.



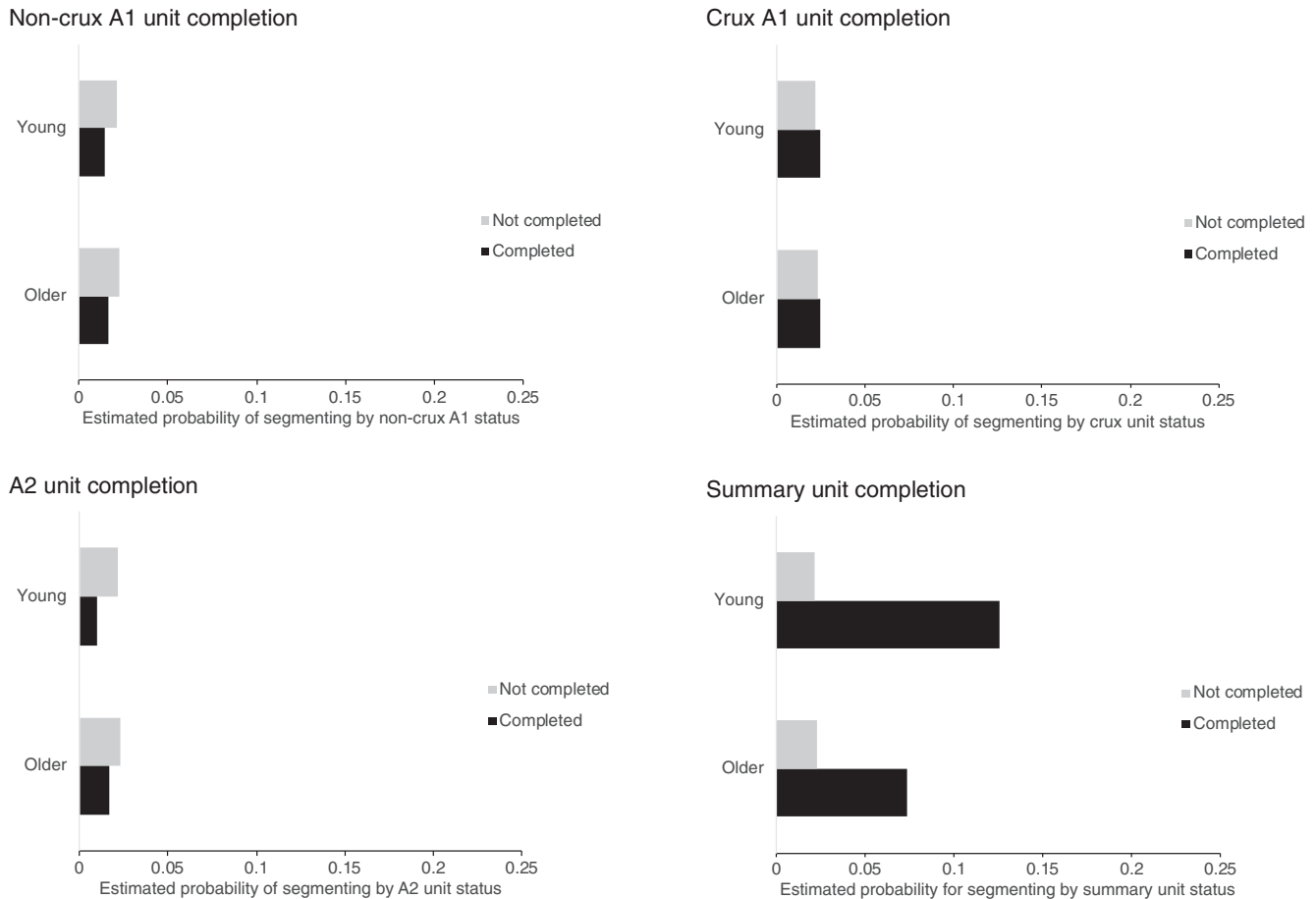


Figure 4. Estimated probability of coarse segmentation by goal completion and age.

excluded descriptions that mentioned A2 units that were also coded as a crux A1. Coarse unit descriptions were more likely to mention A2 units than internal unit descriptions (see Table 5 and Figure 6). Older adults were more likely to mention A2s than younger adults. Regarding interactions with age, as illustrated in

Figure 6, the difference between boundary and internal units was larger for younger adults than older adults, as well as the coarse-internal difference. The results of the within-group analyses, as presented in Tables 6 and 7, show that younger adults showed a significant increase in the probability of mentioning an A2 for boundary units and coarse units compared with internal units. However, older adults did not show a significant increase for boundary units. Older adults did show a significant increase for coarse units, but weaker so than younger adults. These results showed that participants mentioned A2s more frequently for events higher up on the event hierarchy (coarse units). Given that the boundary-internal and the coarse-internal difference was larger for younger adults than older, younger adults may have better goal-subgoal processing of events than older adults.

Table 4  
Predicting Segmentation Behavior for Coarse Segmentation: Odds Ratios and 95% Confidence Intervals (CIs) of the Predictors From the Logistic Mixed Effects Models for the Goal Change Analyses

Model	Predictor	Odds ratio	95% CI	z	p
Young	A1	.70	[.57, .86]	-3.47	<.001***
	Crux	1.63	[1.20, 2.22]	3.13	.002**
	A2	.64	[.43, .94]	-2.30	.022*
	Summary unit	13.69	[9.95, 18.82]	16.10	<.001***
Older	A1	.71	[.58, .87]	-3.38	.001**
	Crux	1.51	[1.09, 2.10]	2.46	.014*
	A2	.99	[.68, 1.43]	-.07	.946
	Summary unit	4.82	[3.46, 6.73]	9.25	<.001***

Note. The degrees of freedom for the z tests was 32,050.  
\* p < .05. \*\* p < .01. \*\*\* p < .001.

**Summary units.** Both boundary unit and coarse unit descriptions were more likely to mention summary units than internal unit descriptions (see Table 5 and Figure 6).<sup>5</sup> (According to the confidence intervals in Table 5, coarse unit descriptions were more likely to mention summary units than boundary unit descriptions.) Older adults were more likely to mention summary units than younger adults. Longer descriptions were more likely to mention a summary unit. As illustrated in Figure 6, the difference between boundary and internal units was larger for younger adults than for

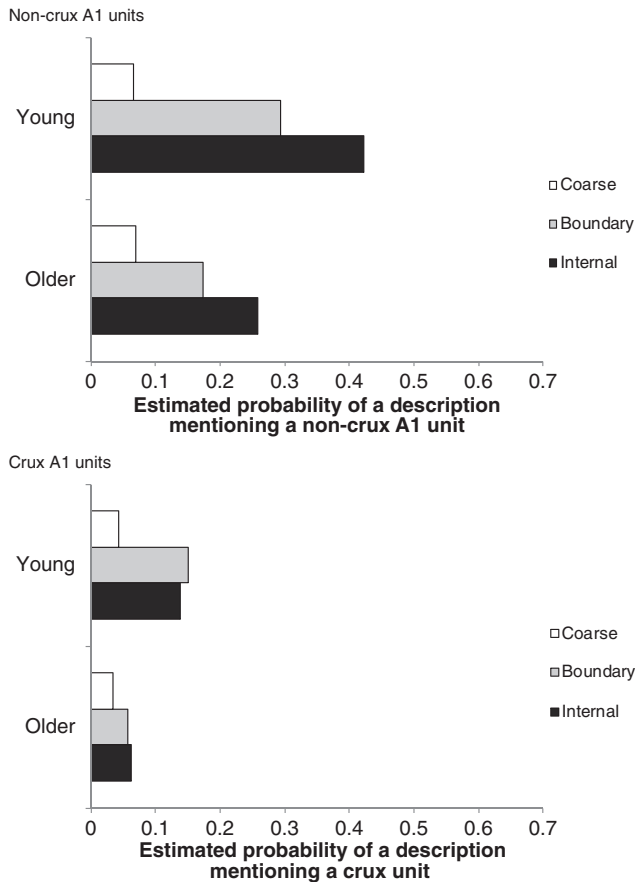


Figure 5. Estimated probability of mentioning A1 units by event unit type.

older adults, as the coarse-internal difference, leading to significant interactions of both boundary and summary unit status with age. The results of the within-group analyses, as presented in Tables 6 and 7, show that both younger and older adults had a significant increase in the probability of mentioning an A2 for boundary units and coarse units, compared with internal units. However, these effects were weaker for older adults than younger adults. These results show that participants mentioned summary units more frequently for events higher up on the event hierarchy (coarse units). Given that the boundary-internal and the coarse-internal difference was larger for younger adults than older, younger adults may have better goal-subgoal processing of events than older adults.

## Discussion

In this study, we examined viewers' continuous descriptions of ongoing activity and their event segmentation to test whether and how the hierarchical goal structure of the activity was encoded in their event representations. Moreover, we assessed to what extent there were age differences in the processing of hierarchical goal structure in continuous events. Multiple measures indicated that viewers encoded the hierarchical goal structure of activities during event segmentation. For event segmentation behavior, broadly speaking, these data suggest that the timescale organization of

segmentation recovers the hierarchical structure of goal-directed activity. Changes in goals across the hierarchy were associated with an increased probability of perceiving an event boundary, with changes in summary units being a particularly strong predictor of coarse segmentation. In the event descriptions, the evidence suggests that coarse event models are more likely to contain higher level goal information, and fine models are more likely to contain lower level goal information. Additionally, there was some evidence of hierarchical separation of goals across grain with boundary units falling in between coarse and internal descriptions (most strongly for noncruX A1s, A2s, and summary units).

We also observed important age differences in the encoding of hierarchical goal structure during segmentation. We found that the coarse-fine timescale organization of segmentation behavior was more tightly coupled with goal structure for younger adults than for older adults—A1 units were predictive of fine segmentation for younger adults but not older, and summary units were more predictive of coarse segmentation for younger than older. Younger-adult event descriptions revealed more sensitivity to the hierarchical goal structure than did those of older adults. In particular, older adults were less likely than younger adults to differentially mention the higher level goals across segmentation grain. For both A2 and summary units, younger adults showed a stronger separation of their mention between internal and boundary units than did older adults.

These age differences in event perception are consistent with previous research on aging and event segmentation (J. M. Zacks et al., 2006). Additionally, the finding that older adults' descriptions were less likely to reflect the hierarchical goal structure of naturalistic activity is consistent with previous work showing older adults may have difficulty with the maintenance and updating of goal representations (Braver et al., 2001; Braver & West, 2008; Mayr, 2001; Mayr & Liebscher, 2001). Our data suggest that older adults are able to encode the hierarchical goal structure of activity, but do so less precisely and robustly than younger adults.

These results have two implications. The first is that older adults are less likely to direct attention to different levels of the goal hierarchy with changes in segmentation grain. For all measures of goal mention, the association between the presence of a coarse event boundary and the mention of goals was stronger for younger adults than for older adults. The second is that older adults are less able to track how high level goals organize action sequences. Younger adults were more likely to mention A2s and summary units when describing actions near a coarse event boundary, but older adults showed less of this differentiation. This suggests that younger adults have more verbal access to higher level goals during fine events that coincide with coarse boundaries.

The possibility that older adults have difficulty tracking high level goals and their relation to event structure may result, in part, from a deficit in coarse event processing. Converging evidence suggests that the comprehension of coarser-grained events is selectively vulnerable to neurological injury and disease. Zacks, Kurby, Landazabal, Krueger, and Grafman (2016) found that individuals with traumatic brain injury had reduced event segmentation functioning, and those with damage in the ventromedial prefrontal cortex had a pronounced reduction in coarse segmentation ability. Zalla, Pradat-Diehl, and Sirigu (2003) presented evidence that individuals with frontal damage had reduced coarse segmentation performance, but not fine segmentation. Patients

Table 5  
*Predicting Description Behavior: Odds Ratios and 95% Confidence Intervals (CIs) of the Predictors From the Logistic Mixed Effects Models*

Model	Predictor	Odds ratio	95% CI	<i>z</i>	<i>p</i>
Noncrux A1	Boundary unit	.58	[.49, .70]	-5.85	<.001***
	Coarse unit	.14	[.11, .17]	-18.12	<.001***
	Age	.69	[.55, .85]	-3.36	.001**
	Number of clauses	1.66	[1.46, 1.89]	7.77	<.001***
	Boundary Unit × Age	1.03	[.86, 1.24]	.31	.754
	Coarse Unit × Age	1.50	[1.22, 1.85]	3.77	<.001***
Crux A1	Boundary unit	1.01	[.81, 1.26]	.09	.930
	Coarse unit	.39	[.30, .50]	-7.02	<.001***
	Age	.64	[.48, .84]	-3.15	.002**
	Number of clauses	1.30	[1.11, 1.52]	3.22	.001**
	Boundary Unit × Age	.91	[.73, 1.14]	-.80	.421
	Coarse Unit × Age	1.40	[1.07, 1.83]	2.46	.014*
A2	Boundary unit	1.59	[1.30, 1.96]	4.44	<.001***
	Coarse unit	2.24	[1.86, 2.70]	8.43	<.001***
	Age	1.29	[1.05, 1.59]	2.40	.016*
	Number of clauses	1.02	[.89, 1.18]	.29	.769
	Boundary Unit × Age	.78	[.63, .95]	-2.41	.016*
	Coarse Unit × Age	.65	[.54, .78]	-4.56	<.001***
Summary unit	Boundary unit	4.78	[3.92, 5.84]	15.36	<.001***
	Coarse unit	11.26	[9.30, 13.64]	24.77	<.001***
	Age	1.26	[1.01, 1.56]	2.07	.039*
	Number of clauses	1.47	[1.29, 1.67]	5.75	<.001***
	Boundary Unit × Age	.74	[.61, .90]	-2.94	.003**
	Coarse Unit × Age	.76	[.63, .91]	-2.89	.004**

*Note.* The internal unit served as the reference condition for these analyses. The degrees of freedom (*df*) for the A1 analysis was 7,028, the *df* for the Noncrux A1 analysis was 5,181, the *df* for the Crux analysis was 4,953, the *df* for the A2 analysis was 5,181, and the *df* for the Summary unit analysis was 7,027.

\*  $p < .05$ . \*\*  $p < .01$ . \*\*\*  $p < .001$ .

with schizophrenia have shown similar deficits (Zalla, Verlut, Franck, Puzenat, & Sirigu, 2004). Ryan and Rogers (2018) found evidence suggesting that individuals with attention-deficit/hyperactivity disorder have difficulty identifying coarse events. It is important to note, however, that not all studies of event segmentation are consistent in this finding. Some have shown equivalent impairments of coarse and fine performance as a function of healthy aging and Alzheimer's disease (Bailey, Zacks, et al., 2013; Kurby & Zacks, 2011; J. M. Zacks et al., 2006), and a few have shown a lack of age differences in segmentation performance (Kurby & Zacks, 2018; Sargent et al., 2013). It is unclear why this inconsistency exists; one possibility suggested by the current results is that it may reflect differences across studies in participants' attention to goal structure.

The age differences observed here may be at odds with research suggesting that, in discourse comprehension, processing at the level of event representations is relatively unaffected by aging (Radvansky & Dijkstra, 2007). Such studies show that when reading narratives, older adults typically show evidence that they rely on goal or schema information to a similar degree as younger adults (Radvansky & Curiel, 1998). (However, it is important to note that in those studies, there is typically a main effect of age with older adults performing worse on measures than younger adults.) A significant difference between that research and the current study is one of genre. In the present study, participants viewed naturalistic activity, whereas in that work participants read literary narratives. Older adults may use narrative structure to support their event processing (Kurby et al., 2014; Magliano et al.,

2012). Narratives structure event information to guide processing and mental model construction (Zwaan & Radvansky, 1998), and narratives allow for better knowledge integration (Graesser, Golding, & Long, 1991; Haberlandt, Berian, & Sandson, 1980; Hannon & Daneman, 2009; Mandler, 1987). Additionally, older adults do not show reductions in event schematic knowledge (Rosen et al., 2003) which may help in narrative comprehension (Graesser, Millis, & Zwaan, 1997; Radvansky & Dijkstra, 2007). These characteristics of narrative should reduce demands on declining working memory and attentional systems in older adults. (In addition, during reading comprehension, in particular, older adults may benefit from the self-paced nature of reading compared with the stimulus-paced nature of video comprehension.) The movies used here were certainly simpler and clearer than true naturally occurring activity, but were much less structured than literary narratives and did not conform closely to narrative genre conventions. With respect to event knowledge, we did not control for familiarity with the activities between the age groups. Familiarity with events may improve some aspects of event processing, such as event memory (Sargent et al., 2013). However, given the types of activities used here, such as washing clothes, it is unlikely for there to be meaningful differences in knowledge for the activity across age.

Regarding younger adults, in addition to their better overall goal encoding, we found that changes at all levels of the goal hierarchy predicted their fine segmentation, suggesting that they were simultaneously monitoring both lower and higher level goals. This is consistent with research suggesting that individuals track multiple

Table 6  
*Predicting Description Behavior for Younger Adults: Odds Ratios and 95% Confidence Intervals (CIs) of the Predictors From the Logistic Mixed Effects Models*

Model	Predictor	Odds ratio	95% CI	<i>z</i>	<i>p</i>
Noncrux A1	Boundary unit	.56	[.44, .71]	-4.64	<.001***
	Coarse unit	.10	[.07, .13]	-15.30	<.001***
	Number of clauses	1.34	[1.08, 1.65]	2.71	.007**
Crux A1	Boundary unit	1.12	[.86, 1.46]	.83	.404
	Coarse unit	.27	[.19, .40]	-6.79	<.001***
	Number of clauses	1.48	[1.15, 1.91]	3.07	.002**
A2	Boundary unit	2.05	[1.53, 2.73]	4.88	<.001***
	Coarse unit	3.41	[2.65, 4.38]	9.58	<.001***
	Number of clauses	.90	[.71, 1.14]	-.86	.388
Summary unit	Boundary unit	6.36	[4.89, 8.27]	13.77	<.001***
	Coarse unit	14.30	[11.12, 18.38]	20.74	<.001***
	Number of clauses	1.82	[1.47, 2.26]	5.48	<.001***

*Note.* The internal unit condition served as the reference condition for these analyses. The degrees of freedom (*df*) for the A1 analysis was 4,203, the *df* for the Noncrux A1 analysis was 2,895, the *df* for the Crux analysis was 2,829, the *df* for the A2 analysis was 2,895, and the *df* for the Summary unit analysis was 4,202.  
 \*\* *p* < .01. \*\*\* *p* < .001.

timescales along the event hierarchy during event segmentation (Hard et al., 2006; J. M. Zacks, Braver, et al., 2001; J. M. Zacks & Tversky, 2001; J. M. Zacks, Tversky, et al., 2001). This may suggest that asking participants to segment at a fine grain constrains their reporting of events at a fine level but does not change their monitoring of the rest of the hierarchy. An alternative possibility is that participants did not distinguish among goals during fine segmentation. However, this is unlikely because their description data clearly showed such discrimination.

The observed age differences hint at possibilities for improving event encoding in older adults. Indeed, previous interventions to improve event segmentation have been shown to improve event memory (Flores et al., 2017), including in older adults (Gold et al., 2017). This suggests that interventions to improve goal structuring

in older adults may also confer comprehension benefits. An important goal of such interventions would be to assess how goal monitoring may improve hierarchical event encoding in older adults. Although not tested here, another possibility is that older adults might be more successful in monitoring the actions of actors closer in age to themselves than the movies used here. There is some evidence that age matching matters for processing. For example, older adults are better able to infer emotions from facial expressions that are closer in age to themselves (Holland, Ebner, Lin, & Samanez-Larkin, 2018). It is possible that parameters of action execution would show similar congruence effects.

Regarding crux A1s, the results disconfirmed our expectation that their mention would be more frequent for boundary units than internal units; boundary units tend to be the end of a coarse event. It is unclear how to interpret those results. Some possibilities are that our participants did not recognize those units as particularly important to the goal structure, the crux units for these activities were not saliently central, attending to the centrality of an event is not consequential for event segmentation, and/or the event segmentation task is not sensitive to attention to crux A1s. Given that action centrality features prominently in script representations (Galambos, 1983; Rosen et al., 2003), action production (Schwartz, 2006; Schwartz et al., 1991) and memory for sequential action (Galambos & Rips, 1982; Lichtenstein & Brewer, 1980), we favor the possibility that the segmentation task is not sensitive to the distinction between crux and noncrux A1s.

## Conclusion

Naturalistic activity is structured by goals and subgoals, and viewers tend to perceive it as such (Black & Bower, 1979; Brewer & Dupree, 1983; Lichtenstein & Brewer, 1980; J. M. Zacks, Tversky, et al., 2001). This experiment showed that observers' perception of events in everyday activity closely tracked the goal structure in the activity. Changes in higher level goals were associated with coarse segmentation, and changes in lower level goals were associated with fine segmentation. Participants' running de-

Table 7  
*Predicting Description Behavior for Older Adults: Odds Ratios and 95% Confidence Intervals (CIs) of the Predictors From the Logistic Mixed Effects Models*

Model	Predictor	Odds ratio	95% CI	<i>z</i>	<i>p</i>
Noncrux A1	Boundary unit	.61	[.47, .79]	-3.76	<.001***
	Coarse unit	.21	[.15, .28]	-10.39	<.001***
	Number of clauses	1.85	[1.58, 2.18]	7.51	.001**
Crux A1	Boundary unit	.93	[.66, 1.32]	-.39	.698
	Coarse unit	.56	[.38, .82]	-2.98	.003**
	Number of clauses	1.18	[.96, 1.45]	1.55	.120
A2	Boundary unit	1.21	[.90, 1.62]	1.25	.213
	Coarse unit	1.43	[1.08, 1.89]	2.49	.013*
	Number of clauses	1.11	[.93, 1.32]	1.12	.262
Summary unit	Boundary unit	3.66	[2.71, 4.94]	8.43	<.001***
	Coarse unit	9.15	[6.84, 12.24]	14.90	<.001***
	Number of clauses	1.28	[1.09, 1.52]	2.93	.003**

*Note.* The internal unit condition served as the reference condition for these analyses. The degrees of freedom (*df*) for the A1 analysis was 2,825, the *df* for the Noncrux A1 analysis was 2,285, the *df* for the Crux analysis was 2,124, the *df* for the A2 analysis was 2,285, and the *df* for the Summary unit analysis was 2,825.

\* *p* < .05. \*\* *p* < .01. \*\*\* *p* < .001.

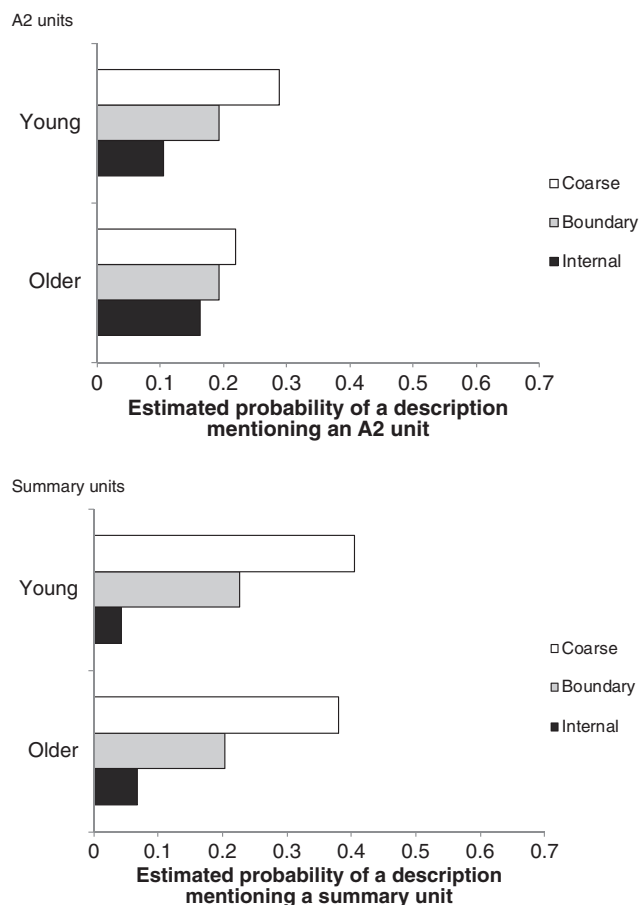


Figure 6. Estimated probability of mentioning A2 and summary units by event unit type.

descriptions of the activity also closely corresponded with the activity's goal structure, suggesting that goal features are functional for the comprehension of event structure and not merely correlated with it. Importantly, older adults showed a reduced ability to perceive the hierarchical goal structure of ongoing naturalistic activity. One possibility is that these age differences reflect a downstream consequence of some other cognitive difference, which could prove diagnostic of individual and group differences in comprehension. A more speculative possibility is that the ability to encode and update actors' goals is causally responsible for individual and group differences in event comprehension, such that it can be a target for interventions to improve event comprehension and memory.

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