STUDIO ART-BFA OR BS OR BA

THIS IS A GENERAL CURRICULUM GUIDE AND IS NOT APPLICABLE TO EVERY STUDENT. IT IS IMPORTANT TO MEET WITH YOUR ADVISOR.

Sample Schedule

Fall	Winter	
ART 150	ART 152	
ART 151 or 153**	ART 151 or 153**	
ART 155	ART 157	
WRT 098 or 150* or GEN ED	MTH 110 or GEN ED	
GEN ED or Cognate	GEN ED or Cognate or WRT 150* (PSY	
	101 for Art Education Students)	

^{*}Students who self-place into WRT 098 should take this course in the fall semester and then take WRT 150 in the winter semester of their first year; Students who self-place into WRT 150 should normally take this course in the winter semester of their first year.

For students NOT YET admitted to the major:

In order to become a Studio Arts major in Visual and Media Arts, you must apply for and participate in an admission review with the Department of Visual and Media Arts. The application can be found online at https://www.gvsu.edu/vma/apply-studio-art-and-art-education-12.htm. See below for details about creating a portfolio for the admission review.

If you HAVE an art portfolio, contact the Department of Visual and Media Arts at 616-331-3486 to sign up for a portfolio review session BEFORE beginning your first semester.

If you need to build an art portfolio, take the three recommended foundation courses in your first semester and sign up for a portfolio review by contacting the Visual and Media Arts office staff to register for a date at 616-331-3486.

For more details on the portfolio review please see https://www.gvsu.edu/vma/apply-studio-art-and-art-education-12.htm.

For students ADMITTED to the major:

Register for the foundation courses (FALL and WINTER) recommended via email by the Department of Visual and Media Arts following your portfolio review (see sample schedule above); check in myPath to see if your major is declared. The Department of Visual and Media Arts declares your major for you following your portfolio review and admittance to the program.

Degree: choose one (B.F.A. or B.S. or B.A.)		
Bachelor of Fine Arts	Bachelor of Science	Bachelor of Arts
The B.F.A. requirements are incorporated into the degree and include a Junior Review and Senior Show. Please consult a faculty advisor in the Department of Visual and Media Arts for additional information.	 STA 215 Introduction to Statistics (3) Prerequisite: MTH 110 or equivalent CIS 150 Introduction to Computing (3) STA 216 Intermediate Applied Statistics (3)Prerequisite: STA 215 or STA 312 OR HST 290 Research Methods in History (3) Prerequisite: STA 215 	Third semester language proficiency (201 level) is required for the B.A. degree. This may be fulfilled through language placement (https://www.gvsu.edu/mll/language-placement-exam-108.htm) or by completing the courses listed below — Language 101* (4) — Language 102* (4) (*Language 150 is a hybrid of 101 & 102 and is recommended for students with previous language background; students may move into Language 201 after completing 150) — Language 201 (4)

Studio Art Majors within the Department of Visual and Media Arts include: B.A or B.S in Art Education, B.A in Art History, B.A or B.A in Studio Art, and B.F.A in Studio Art (emphasis in Ceramics, Graphic Design, Illustration, Jewelry and Metalsmithing, Painting, Printmaking, Sculpture, or Visual Studies)

Declaring the Studio Art major in Visual and Media Arts:

Your major will be declared by the department following your portfolio review.

General Education Overlap

General Education Categories fulfilled by the Art and Design major:	
Mathematical Sciences: STA 215 (BS Students Only)	
Education Students only: Social and Behavioral Sciences: PSY 101; US Diversity: EDF 315	
Supplemental Writing Skills: ART 221 and ART 222 (only if SWS section is selected)	
Arts: ART 153 (only required for BFA Students but can be taken for Gen Ed credit by any student)	

Online at: http://www.gvsu.edu/clasadvising

^{**}For students pursuing the BS/BA degree in studio art, ART 153 is not required but may still be taken to fulfill the Arts General Education category.