


B.A./B.S. DEGREE STUDIO ART		 GRAND VALLEY STATE UNIVERSITY DEPARTMENT OF ART AND DESIGN	
Foundations	Credits	Semester/Year	Grade
ART 150 Foundations: 2-D Design	3		
ART 151 Foundations: 3-D Design	3		
ART 152 Foundations: Color and Design	3		
ART 155 Foundations: Introduction to Drawing I	3		
ART 157 Foundations: Introduction to Drawing II	3		
Successful completion of Foundations Portfolio Review			
Total Foundations credits =	15		
Select two courses in different 2D areas from the list below for a total of 6 credits:			
ART 210 Graphic Design	3		
ART 257 Life Drawing	3		
ART 260 Introduction to Painting	3		
ART 265 Introduction to Printmaking	3		
ART 280 Introduction to Illustration	3		
ART 393 Image Studio	3		
Total 2D credits =	6		
Select two courses in different 3D areas from the list below for a total of 6 credits:			
ART 245 Introduction to Jewelry and Metalsmithing	3		
ART 270 Introduction to Sculpture	3		
ART 275 Introduction to Ceramics	3		
ART 395 Space Studio	3		
Total 3D credits =	6		
Two Studio Art Electives at the 300 level or above	6		
Art History- electives, 3 courses	9		
ART 495 Issues in Art (Capstone)	3		
TOTAL STUDIO CREDITS =	45		
B.A. Degree Requirements			
Foreign Language - third-semester proficiency in a foreign language required.			
B.S. Degree Requirements			
<i>Science (three courses)</i>			
CIS 150 Introduction to Computing	3		
STA 215 Introductory Applied Statistics	3		
STA 216 Intermediate Applied Statistics <i>OR</i>	3		
HST 290 Research Methods in History	3		