

**DEPARTMENT OF VISUAL AND MEDIA ARTS
B.A./B.S. DEGREE STUDIO ART**



**GRAND VALLEY
STATE UNIVERSITY**
DEPARTMENT OF
VISUAL AND MEDIA ARTS

Foundations	Credits	Semester/Year	Grade
ART 150 Foundations: 2-D Design	3		
ART 151 Foundations: 3-D Design	3		
ART 152 Foundations: Color and Design	3		
ART 155 Foundations: Introduction to Drawing I	3		
ART 157 Foundations: Introduction to Drawing II	3		
Successful completion of Foundations Portfolio Review			
Total Foundations credits =	15		
Select two courses in different 2D areas from the list below for a total of 6 credits:			
ART 210 Graphic Design	3		
ART 257 Life Drawing	3		
ART 260 Introduction to Painting	3		
ART 265 Introduction to Printmaking	3		
ART 280 Introduction to Illustration	3		
ART 393 Image Studio	3		
Total 2D credits =	6		
Select two courses in different 3D areas from the list below for a total of 6 credits:			
ART 245 Introduction to Jewelry and Metalsmithing	3		
ART 270 Introduction to Sculpture	3		
ART 275 Introduction to Ceramics	3		
ART 395 Space Studio	3		
Total 3D credits =	6		
Two Studio Art Electives at the 300 level or above	6		
Art History- electives, 3 courses	9		
ART 495 Issues in Art (Capstone)	3		
TOTAL STUDIO CREDITS =	45		
<u>B.A. Degree Cognates</u>			
Foreign Language - third-semester proficiency in a foreign language required.	12		
<u>B.S. Degree Cognates</u>			
Science (three courses)			
CIS 150 Introduction to Computing			
or	3		
PHI 103 Logic			
STA 215 Introductory Applied Statistics			
or	3		
STA 216 Intermediate Applied Statistics			
Check with advisor for 3rd required course.	3		