

B.F.A. in Studio Art

Transitional Advising Guide
(from Old to New Curricula)
Fall 2022

Department of Visual and Media Arts

Grand Valley State University

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New Studio ART B.F.A Degree

Beginning in Fall 2022 there will be updates to both courses and requirements in the Studio Art B.F.A. degree.

This updated (“New”) curriculum presents several benefits, including:

- Access - Majors will have earlier, increased opportunity to study in all 8 Studio Art emphasis areas
- Exploration - Students will enjoy more space and flexibility in their course schedules to pursue multiple interests and diversify knowledge and experience
- Flexibility - Students will be better able to customize their routes to completing the B.F.A., including increased opportunity to engage deeply in more than one emphasis area

The Old and New curricula are similar in overall size and structure:

Old Curriculum	New Curriculum
<ul style="list-style-type: none">○ 84 credits○ 6 Foundations courses○ 14 studio courses (beyond Foundations)○ 20 total studio courses for B.F.A.○ 3 or 6-credit Senior Project, depending on emphasis	<ul style="list-style-type: none">○ 81 credits○ 4 Foundations/Core courses○ 16 studio courses (beyond Foundations)○ 20 total studio courses for B.F.A.○ 3-credit Senior Project

Students beginning their BFA (Bachelor in Fine Art) degree in the Fall of 2022 (or after) should follow the New Curriculum. Refer to the Section of this Document entitled “PLANNING FOR THE FIRST TWO YEARS OF THE STUDIO ART BFA on the New Curriculum” on page 4.

Students who are in-process with their B.F.A. degree before Fall of 2022 will remain on the Old curriculum but can decide to change to the New Curriculum.

Students who remain on the Old Curriculum will be able to complete their requirements by taking equivalent courses.

Students who choose the New Curriculum will receive credit for all studio courses they were required to take under the Old Curriculum. For example: ART 152 (Color and Design) and ART 157 (Drawing II) are required in the Old Curriculum, but not for the New Curriculum; both courses will count as studio electives in the New Curriculum.

How to Compare and Change Curricula

The official and complete versions of Curricula are found in the University Catalogs; Old (2021-2022 and before), and New (2022-23). The best way to see how each curriculum applies to a student's degree is by using the “What-if” function in MyPath to change which catalog year is shown. If students wish to change their official catalog year to one different than the academic year they started at GVSU, they can do that by contacting the University Registrar. Students can choose any catalog year between when they began at GVSU, and when they graduate.

Please consult your area advisor for specific details.

General Four-Year Plan - B.F.A. in Studio Art

12 credits – Foundations

3 credits – Required Film/Video or Photography course to be specified by each area

15 credits – Required courses on each emphasis area's BFA pathway

27 credits – Additional studio courses

12 credits – Art History

9 credits – Culminating courses (Senior Project, Portfolio/Seminar, Capstone)

81 credits - Total

*Studio courses in the green fields may be taken in any sequence, but must be completed for the 2nd Year Advisory Review:

Foundations: Drawing 1)

Foundations: 2-D Design & Color)

Foundations: 3-D Design)

Foundations: Making and Meaning

Ceramics, Jewelry/Metalsmithing, or Sculpture

Film/Video Production or Photography course

YEAR ONE	
Fall (15-16 credits)	Winter (15-16 credits)
Studio *	Studio *
Studio *	Studio *
Studio *	Studio *
Gen Ed	Gen Ed
Gen Ed (WRT)	Gen Ed (MTH)

YEAR TWO		
Fall (15 credits)	Winter (15 credits)	
Studio *	Studio *	2 nd Year Advisory Review
Studio *	Studio *	
Studio *	Gen Ed	
Gen Ed	Gen Ed	
Survey Art History (SWS)	Survey Art History (SWS)	

YEAR THREE		
Fall (15 credits)	Winter (15 credits)	
Studio	Studio	Junior Review
Studio	Studio	
Studio	Studio	
Art History Elective	Art History Elective	
Gen Ed	Gen Ed	

YEAR FOUR		
Fall (15-18 credits)	Winter (15 credits)	
Studio	Studio	Senior Review/ Exhibition
Studio		
Portfolio/Senior Seminar	Senior Project	
Capstone	Gen Ed	
Gen Ed	Gen Ed	
Gen Ed	Gen Ed	

NOTES: The remainder of the 120-credit BFA degree is comprised of general education courses, spread over all four years. The chart above does not account for the likelihood of "double-dipping", which would reduce both the course load each semester and the total gen ed courses required.

PLANNING FOR THE FIRST TWO YEARS OF THE STUDIO ART BFA on the NEW Curriculum

The new curriculum makes space for Studio Art majors to explore multiple areas and broaden their transferable skill set, forming an integrated and self-designed pathway through the major. Students are able to choose to study at variable depths in their chosen emphasis and achieve some depth in another areas. Any GVSU student may declare a Studio Art Major directly on Banner and will be directed to designate a preliminary Emphasis Area at that time.

Exploration spans the first two years of study and culminates in the Second Year Review when students confirm their Emphasis in the Studio Art Major. Students should plan to complete the required courses and schedule their Second Year Review as early as possible in the program paying attention to the diversity of courses required. The Second Year Review marks the conclusion of the introductory part of the program and supports the student with advising and planning for the remainder of their studies. A faculty review panel will assess craft, technique, strengths, and interests evident in the studio work from completed and in-progress courses. This advisory review happens near the end of the semester that students will have completed (or transferred) the following courses:

- ART 150 Foundations: 2-D Design & Color
- ART 151 Foundations: 3-D Design
- ART 153 Foundations: Making and Meaning
- ART 155 Foundations: Drawing 1
- 5 other studios in 4 different areas, including the required course from a 3D area (Ceramics, Jewelry/Metalsmithing or Sculpture).

NOTE: ART 150 is a prerequisite for ART 210, the entry point into the Graphic Design emphasis.

GENERAL REQUIREMENTS FOR THE STUDIO ART BFA

Each of the 8 emphasis area pathways consist of 5 required courses and offer up to 3 additional options.

1. Students are required to complete coursework in at least 5 separate Studio Art areas, including a minimum requirement of 1 course in Ceramics, Jewelry & Metalsmithing, or Sculpture. This change encourages broader exploration across the major.
2. Students are required to complete a minimum of 2 courses in at least 2 Studio Art emphasis areas, assuring deeper exploration in more than one area of the major.
3. Students are required to complete 1 course in Film & Video Production (FVP) or Photography (PH), expanding the professional skill set of all Studio Art BFA students.
4. Students are required to complete a minimum 7 additional studio courses outside emphasis area, which may include 1 additional FVP/PH studio course. This change both broadens and deepens each Studio Art BFA student's skill set.

BENCHMARKS

The following are key moments of assessment in each student's progress toward a B.F.A. degree:

SECOND YEAR ADVISORY REVIEW

Important details about the Second Year Review are discussed above and available in the GVSU Catalog.

JUNIOR REVIEW

Two semesters before their B.F.A. exhibition, all B.F.A. students are required to present a faculty review panel with examples of the work they have completed since their Second Year Review. Complete information on this review is available in the GVSU Catalog.

B.F.A. EXHIBITION

In order to complete their Senior Project (ART 415, 416, or 498), graduating B.F.A. students must present their work in either a group exhibition or solo exhibition, reviewed by Studio Art faculty and earning a grade of at least a C.

ART Studio Courses with No prerequisites

ART 245 Fabricating Adornment: Jewelry Basics and Design
ART 246 Liquid Metal: Fluidity in Small Form
ART 263 Screenprint & Relief (formerly titled ART 366)
ART 264 Etching & Monotype (formerly titled ART 265)
ART 260 Introduction to Painting
ART 270 Sculpture: Creating/Building/Making
ART 271 Sculpture: Digital 3-D Modeling and Design
ART 275 Ceramics: Basic
ART 281 Fundamentals of Illustration: Ideation and Sequence (prerequisite removed 6/22)
ART 282 Fundamentals of Illustration: Materials and Techniques (formerly titled ART 381)
ART 293 Image Studio: Art, Production, Meaning, Display (formerly titled ART 393)
ART 295 Space Studio; Art, Installation, Environment, Site (formerly titled ART 395)
ART 296 Time Studio; Art, Video, Sound, Action (formerly titled ART 396)
ART 348 The Body Adorned: Constructing Identity
ART 371 Materials and Making: Digital Fabrication and Sculpture (prerequisite removed 6/22)
ART 372 Moldmaking and Casting: Digital Foundry in Sculpture (prerequisite removed 6/22)

ART Studio Courses with one prerequisite (prerequisite in parenthesis)

ART 152 Color and Design (ART 150)
ART 157 Introduction to Drawing II (ART 155)
ART 210 Graphic Design Studio I: Introduction to Typography (ART 150; Must be enrolled in one of the two majors: Studio Art or Art Education, Graphic Design Emphasis)
ART 347 The Functional Object in the Domestic Space (ART 245)
ART 349 Jewelry and Metalmithing: Process for Production (ART 245)
ART 363 Screenprint & Relief (stacked) (ART 263)
ART 364 Etching & Monotype (stacked) (ART 264)
ART 373 Design and Materiality: Objects and Sculpture (Junior Standing)
ART 376 Ceramics: Process (ART 275)
ART 377 Ceramics: Idea (ART 275)
ART 378 Ceramics: Concept (ART 275)
ART 379 Ceramics: Concept (ART 275)
ART 383 Intermediate Illustration: World Building (ART 281 or ART 282)
ART 384 Intermediate Illustration: Applied Design (ART 281 or ART 282)
ART 391 Civic Studio: Art and Public (Junior Standing)
ART 392 Curatorial Studio: Art, Exhibitions, Events (Junior Standing)
ART 394 Interactive Studio: Art, Interface, Collaboration (Junior Standing)

GENERAL EDUCATION REQUIREMENTS (39 CR)

(for more detail see the Catalog or General Education resources)

Physical Science____	WRT 150 or WRT 120 and 130 ____
Life Science ____	
Science Lab____	2 Supplemental Writing Skills (after WRT 150) SWS____, ____
Arts (ART 153 fulfills) ____	
Philosophy and Literature ____	Global Perspectives____
Historical Analysis____	U.S. Diversity____
Mathematical Science ____	2 Issues Courses (6 credits) _____
2 Social and Behavioral Science (6 credits) ____, ____	

CERAMICS – ADVISING GUIDE

Foundations (12 credits)

____ ART 150 2-D Design & Color
____ ART 151 3-D Design
____ ART 153 Making & Meaning
____ ART 155 Drawing I

Art History (12 credits)

____ ART 221 Survey I
____ ART 222 Survey II
____ Art History elective
____ Art History elective

Culminating Courses (9 credits)

____ ART 401 Senior Seminar
____ ART 495 Issues in Art (Capstone)
____ ART 498 Senior Project

Pathway Requirements (15 credits)

____ ART 275 Ceramics: The Basics
____ ART 376 Ceramics: Process
____ ART 377 Ceramics: Idea
____ ART 378 Ceramics: Concept
____ ART 379 Ceramics: Material

Notes on prerequisites and sequencing:

ART 275 is the prerequisite for ART 376, ART 377, ART 378, and ART 379.

Students may enroll in more than one 300-level Ceramics course in the same semester.

Photography or Film and Video Production Course (3 credits)

Students may select any studio course in Film/Video Production or Photography.

Jewelry/Metalsmithing or Sculpture Course (3 credits)

Students may select any course in Jewelry/Metalsmithing or Sculpture.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Ceramics emphasis, ART 478 (Ceramics: Advanced Studio) is suggested as an optional studio elective class. This course is repeatable and up to 6 credits in Ceramics will be applied toward the B.F.A. degree.

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.

CERAMICS

OLD

Required

ART 275 - Introduction to Ceramics
 ART 376 - Intermediate Ceramics 1: Wheel Throwing
 ART 377 - Intermediate Ceramics 2: Voice/Concept
 ART 477 - Advanced Ceramics 1
 ART 478 - Advanced Ceramics 2
 ART 479 - Glaze Calculation
 ART 245 - Introduction to Jewelry and Metalsmithing
 ART 270 - Introduction to Sculpture

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (6 credits)

NEW (Fall 2022)

Required

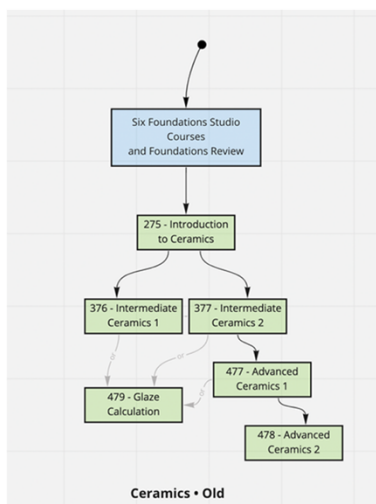
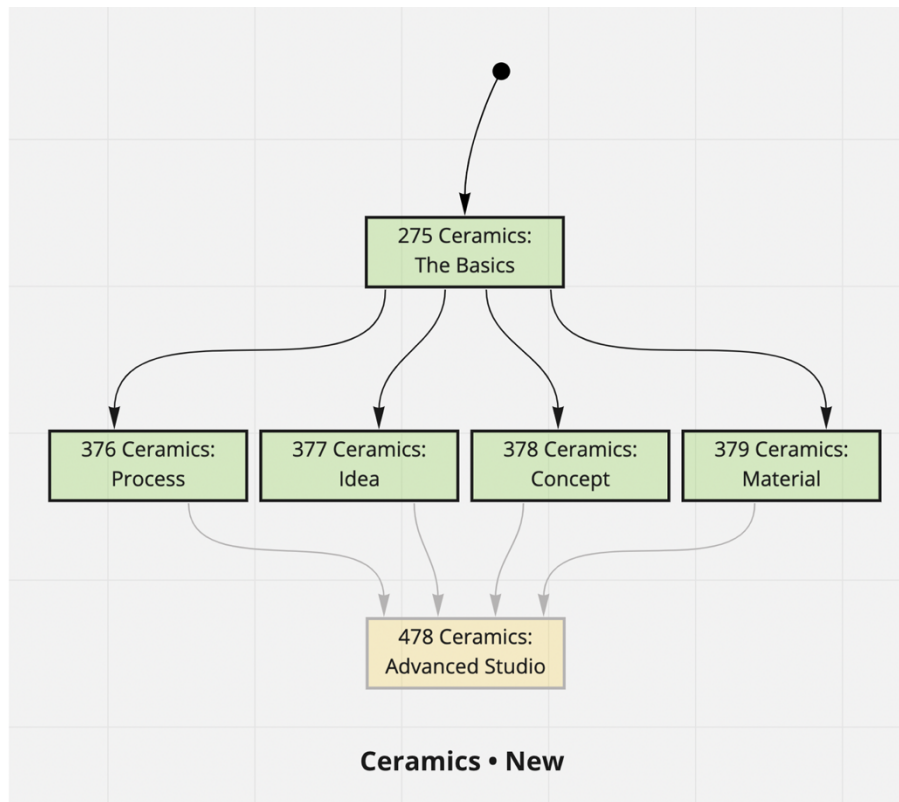
ART 275 - Ceramics: The Basics
 ART 376 - Ceramics: Process
 ART 377 - Ceramics: Idea
 ART 378 - Ceramics: Concept
 ART 379 - Ceramics: Material

Additional emphasis offerings

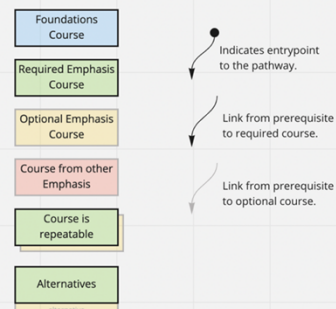
ART 478 - Ceramics: Advanced Studio

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (3 credits)



These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.



GRAPHIC DESIGN – ADVISING GUIDE

Foundations (12 credits)

____ ART 150 2-D Design & Color
____ ART 151 3-D Design
____ ART 153 Making & Meaning
____ ART 155 Drawing I

Art History (12 credits)

____ ART 221 Survey I
____ ART 222 Survey II
____ Art History elective
____ Art History elective

Culminating Courses (9 credits)

____ ART 413 Graphic Design Professional Practice Seminar
____ ART 415 Graphic Design Senior Project
____ ART 495 Issues in Art (Capstone)

Pathway Requirements (15 credits)

____ ART 210 Graphic Design Studio I: Introduction to Typography
____ ART 214 Experience Design Studio I: Digital Interfaces
____ ART 310 Graphic Design Studio II: Typographic Systems
____ ART 314 Experience Design Studio II: Integrated Systems
____ ART 410 Graphic Design Studio III: Branding & Service Design

Note on prerequisite: Please note that ART 150 is a prerequisite for ART 210.

Photography or Film and Video Production Course (3 credits)

PHO 170 (Introduction to Photography) or FVP 125 (Media Production I)

Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Graphic Design emphasis, any additional Graphic Design courses are suggested. Up to 9 additional credits in Graphic Design will be applied toward the B.F.A. degree. These include:

- ART 217 - Graphic Design Internship Seminar (1 credit)
- ART 313 - Graphic Design for 3D Experiences (3 credits)
- ART 318 - Graphic Design Forum (3 credits)
- ART 491 - Internship in Studio Art (2 credits)

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.

GRAPHIC DESIGN

OLD

Required

ART 210 - Graphic Design I
 ART 211 - Graphic Design II
 ART 215 - Advanced Typography
 ART 310 - Graphic Design III
 ART 312 - Graphic Design IV - Experience Design
 ART 410 - Graphic Design V
 ART 491 - Internship in Studio Art (1 to 6 credits)
 ART 258 - Intermediate Drawing
 PHO 171 or PHO 175

Culminating courses

ART 413 - Portfolio
 ART 495 – Issues in Art (Capstone)
 ART 415 – Senior Project

Additional emphasis offerings

ART 307 – Digital Prepress
 ART 313 – 3D for Graphic Design

NEW (Fall 2022)

Required

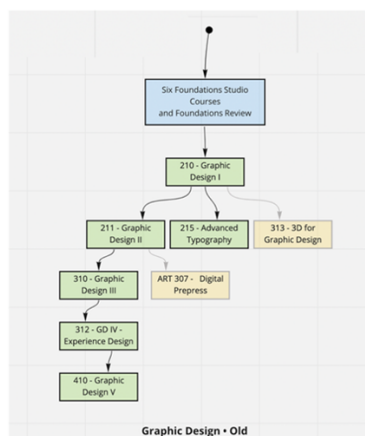
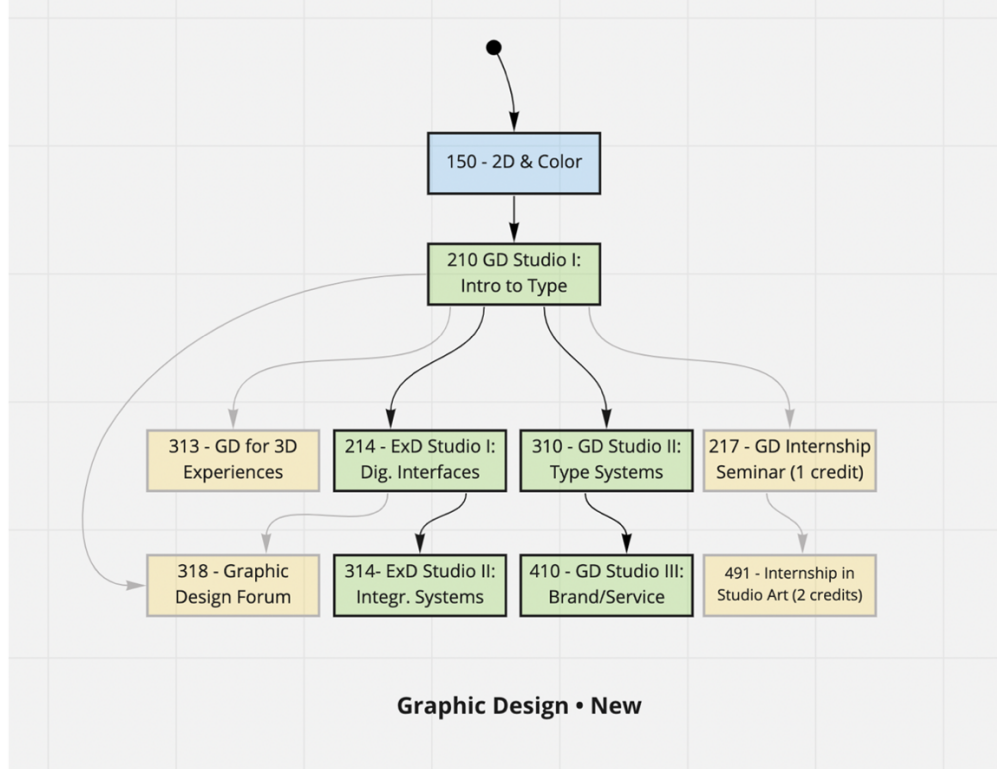
ART 210 - Graphic Design Studio I: Introduction to Typography
 ART 214 - Experience Design Studio I: Digital Interfaces
 ART 310 - Graphic Design Studio II: Typographic Systems
 ART 314 - Experience Design Studio II: Integrated Systems
 ART 410 - Graphic Design Studio III: Branding & Service Design

Culminating courses

ART 413 - Graphic Design Professional Practice Seminar
 ART 495 – Issues in Art (Capstone)
 ART 415 – Graphic Design Senior Project

Additional emphasis offerings

ART 217 - Graphic Design Internship Seminar (1 credit)
 ART 313 - Graphic Design for 3D Experiences
 ART 318 - Graphic Design Forum
 ART 491 - Internship in Studio Art (2 credits)



These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.

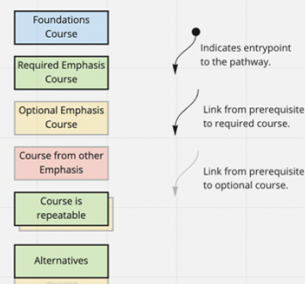


ILLUSTRATION – ADVISING GUIDE

Foundations (9 credits)

- ____ ART 150 2-D Design & Color
 - ____ ART 151 3-D Design
 - ____ ART 153 Making & Meaning
 - ____ ART 155 Drawing I
-

Art History (12 credits)

- ____ ART 221 Survey I
 - ____ ART 222 Survey II
 - ____ ART 219 History of Illustration
 - ____ Art History elective
-

Culminating Courses (9 credits)

- ____ ART 414 Portfolio: Illustration
 - ____ ART 416 Senior Project: Illustration
 - ____ ART 495 Issues in Art (Capstone)
-

Pathway Requirements (15 credits)

- ____ ART 281 Fundamentals of Illustration: Ideation and Sequence
- ____ ART 282 Fundamentals of Illustration: Materials and Techniques
- ____ ART 383 Intermediate Illustration: World Building
- ____ ART 384 Intermediate Illustration: Applied Design
- ____ ART 481 Advanced Illustration: Narrative, or
ART 484 Advanced Illustration: Commentary

Notes on prerequisites and sequencing:

Illustration courses are divided into three levels: Fundamentals, Intermediate and Advanced. Students may take one class from each tier following this sequence: Fundamentals to Intermediate to Advanced Illustration. However, to be awarded an illustration emphasis, both courses in the Fundamentals and Intermediate tiers and one Advanced course should be completed before Senior Project.

Photography or Film and Video Production Course (3 credits)

FVP 325 (Animation I) or PHO 170 (Introduction to Photography)

Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Illustration emphasis, additional Illustration courses are suggested. Up to 9 additional credits in Illustration will be applied toward the B.F.A. These include:

- ART 481 - Advanced Illustration: Narrative or ART 484 - Advanced Illustration: Commentary
- ART 389 - Illustration Mentorship

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.

ILLUSTRATION

OLD

Required

ART 281 - Introduction to Illustration
 ART 381 - Intermediate Illustration I
 ART 382 - Intermediate Illustration II
 ART 482 - Advanced Illustration I
 ART 483 - Advanced Illustration II
 ART 212 - Graphic Design for Illustrators
 ART 257 - Life Drawing
 ART 258 - Intermediate Drawing
 ART 260 - Introduction to Painting
 ART 265 - Introduction to Printmaking

Culminating courses

ART 413 - Portfolio
 ART 495 - Issues in Art (Capstone)
 ART 415 - Senior Project: Graphics/Illustration

Additional emphasis offerings

ART 389 - Illustration: Mentorship

NEW (Fall 2022)

Required

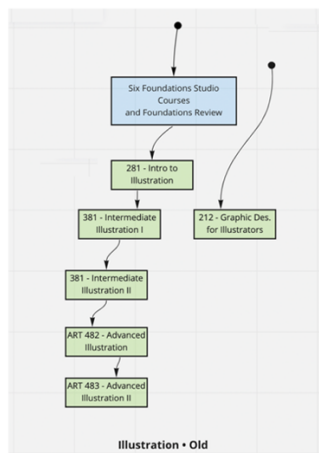
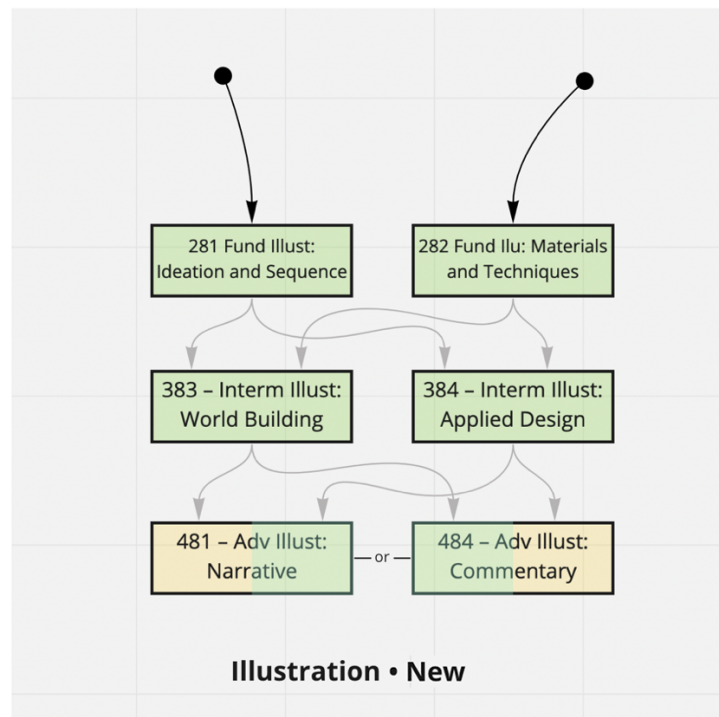
ART 281 – Fundamentals of Illustration: Ideation and Sequence
 ART 282 – Fundamentals of Illustration: Materials and Techniques
 ART 383 – Intermediate Illustration: World Building
 ART 384 – Intermediate Illustration: Applied Design
 ART 481 – Advanced Illustration: Narrative, or
 ART 484 – Advanced Illustration: Commentary

Culminating courses

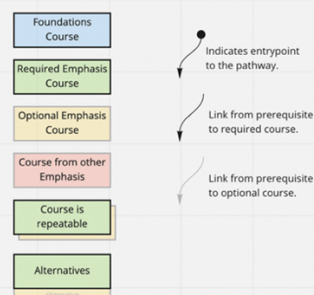
ART 414 – Portfolio: Illustration
 ART 495 – Issues in Art (Capstone)
 ART 416 - Senior Project: Illustration

Additional emphasis offerings

ART 389 – Illustration Mentorship



These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.



JEWELRY/METALSMITHING – ADVISING GUIDE

Foundations (12 credits)

____ ART 150 2-D Design & Color
____ ART 151 3-D Design
____ ART 153 Making & Meaning
____ ART 155 Drawing I

Art History (12 credits)

____ ART 221 Survey I
____ ART 222 Survey II
____ Art History elective
____ Art History elective

Culminating Courses (9 credits)

____ ART 401 Senior Seminar
____ ART 495 Issues in Art (Capstone)
____ ART 498 Senior Project

Pathway Requirements (15 credits)

____ ART 245 Fabricating Adornment: Jewelry Basics and Design
____ ART 246 Fluidity in Small Form: Jewelry Casting
____ ART 347 The Functional Metal Object in the Domestic Space
____ ART 348 The Body Adorned: Constructed Identity
____ ART 349 Jewelry and Metalsmithing: Process for Production

Notes on prerequisites and sequencing:

Students may enroll in ART 245 and ART 246 in the same semester. ART 245 is the prerequisite for both ART 347 and 349. There is no prerequisite for ART 348.

Photography or Film and Video Production Course (3 credits)

PHO 170 (Introduction to Photography)

Ceramics or Sculpture Course (3 credits)

Students may select any course in Ceramics or Sculpture.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Jewelry and Metalsmithing emphasis (also known as JEM), both ART 347 and ART 349 may be repeated once. No more than 6 additional JEM credits may be applied toward the B.F.A. degree. Students are also encouraged to take ART 271 (Sculpture: Digital 3-D Modeling and Design).

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.

JEWELRY/METALSMITHING

OLD

Required

ART 245 - Introduction to Jewelry and Metalsmithing
 ART 345 - Relevant Skills for the Jeweler
 ART 346 - Intermediate Jewelry and Metalsmithing I
 ART 347 - Intermediate Jewelry and Metalsmithing II
 ART 447 - Advanced Jewelry and Metalsmithing I
 ART 448 - Advanced Jewelry and Metalsmithing II
 ART 270 - Introduction to Sculpture
 ART 275 - Introduction to Ceramics

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (6 credits)

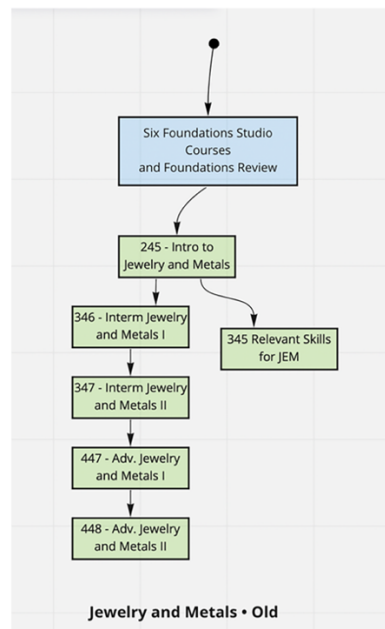
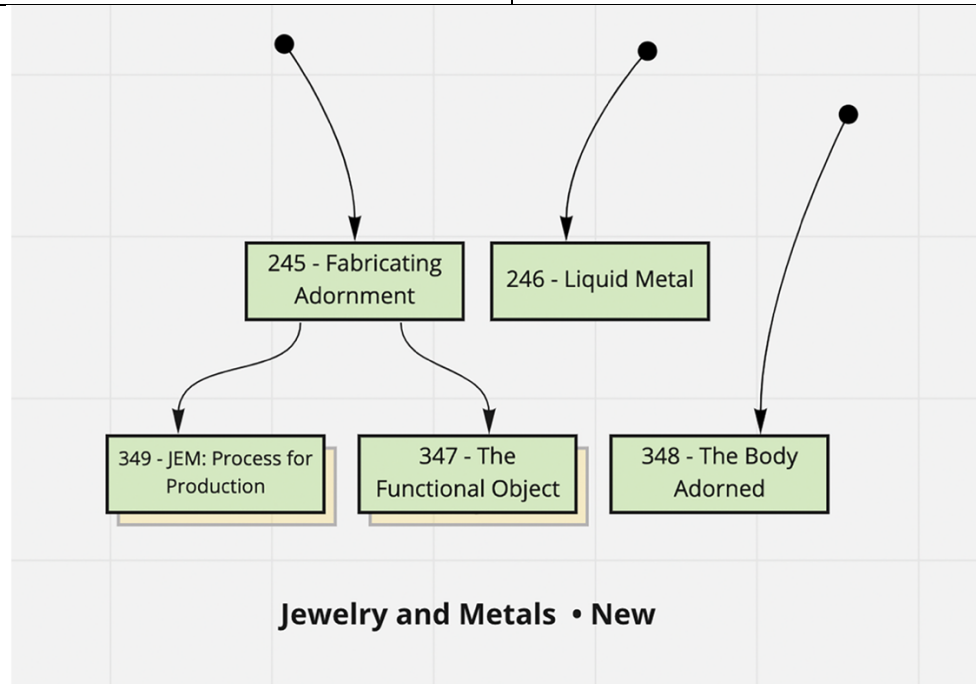
NEW (Fall 2022)

Required

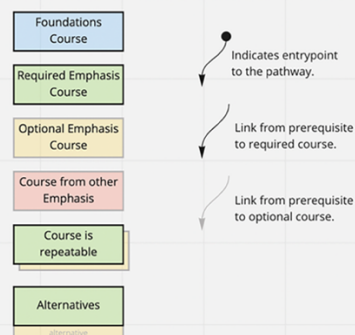
ART 245 - Fabricating Adornment: Jewelry Basics and Design
 ART 246 - Fluidity in Small Form: Jewelry Casting
 ART 347 - The Functional Metal Object in the Domestic Space
 ART 348 - The Body Adorned: Constructed Identity
 ART 349 - Jewelry and Metalsmithing: Process for Production

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (3 credits)



These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.



PAINTING – ADVISING GUIDE

Foundations (12 credits)

____ ART 150 2-D Design & Color
____ ART 151 3-D Design
____ ART 153 Making & Meaning
____ ART 155 Drawing I

Art History (12 credits)

____ ART 221 Survey I
____ ART 222 Survey II
____ Art History elective
____ Art History elective

Culminating Courses (9 credits)

____ ART 401 Senior Seminar
____ ART 495 Issues in Art (Capstone)
____ ART 498 Senior Project

Pathway Requirements (15 credits)

____ ART 260 Introduction to Painting
____ ART 361 Intermediate Painting I
____ ART 362 Intermediate Painting II
____ ART 462 Advanced Painting I
____ ART 463 Advanced Painting II

Photography or Film and Video Production Course (3 credits)

Students may select any studio course in Film/Video Production or Photography.

Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.

PAINTING

OLD

Required

ART 260 - Introduction to Painting
 ART 361 - Intermediate Painting I
 ART 362 - Intermediate Painting II
 ART 462 - Advanced Painting I
 ART 463 - Advanced Painting II
 ART 257 - Life Drawing
 ART 258 - Intermediate Drawing
 ART 265 - Introduction to Printmaking
 ART 355 - Advanced Drawing I

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (6 credits)

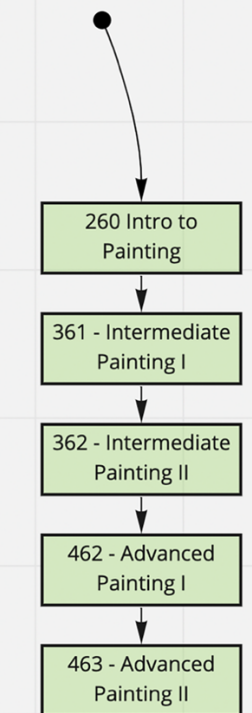
NEW (Fall 2022)

Required

ART 260 - Introduction to Painting
 ART 361 – Intermediate Painting I
 ART 362 - Intermediate Painting II
 ART 462 - Advanced Painting I
 ART 463 - Advanced Painting II

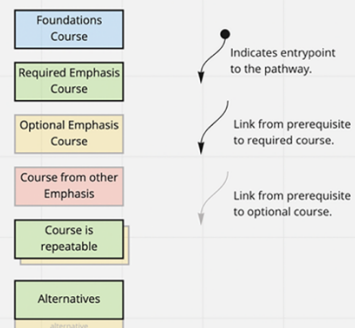
Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (3 credits)



Painting • Current

These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.



PRINTMAKING – ADVISING GUIDE

Foundations (12 credits)

____ ART 150 2-D Design & Color
____ ART 151 3-D Design
____ ART 153 Making & Meaning
____ ART 155 Drawing I

Art History (12 credits)

____ ART 221 Survey I
____ ART 222 Survey II
____ Art History elective
____ Art History elective

Culminating Courses (9 credits)

____ ART 401 Senior Seminar
____ ART 495 Issues in Art (Capstone)
____ ART 498 Senior Project

Pathway Requirements (15 credits)

____ ART 263 Screenprint & Relief
____ ART 264 Etching & Monotype
____ ART 363 Screenprint & Relief II: Mashups, Mutations, & Multiples
____ ART 364 Etching & Monotype II: Mashups, Mutations, & Multiples
____ ART 465 Print Media Mixed: Signs, Series, & Stories

Notes on prerequisites and sequencing:

Students may enroll in ART 263 and ART 264 in the same semester. ART 263 is the prerequisite for ART 363, while ART 264 is the prerequisite for ART 364. Students make take either ART 363 or ART 364 as the prerequisite for ART 465.

Photography or Film and Video Production Course (3 credits)

PHO 170 (Introduction to Photography) or FVP 125 (Media Production I)

Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Printmaking emphasis, ART 368 (Alternative Photographic Print Processes) is suggested as a studio elective class. Students are also encouraged to take ART 293 (Image Studio: Art, Production, Meaning, Display).

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120 credit-hour baccalaureate degree requirement and may help satisfy general education requirements.

PRINTMAKING

OLD

Required

ART 265 - Introduction to Printmaking
 ART 366 - Intermediate Printmaking I
 ART 367 - Intermediate Printmaking II
 ART 467 - Advanced Printmaking I
 ART 468 - Advanced Printmaking II
 ART 257 - Life Drawing
 ART 258 - Intermediate Drawing
 ART 260 - Introduction to Painting
 ART 355 - Advanced Drawing I
 ART 356 - Advanced Drawing II

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (6 credits)

Additional emphasis offerings

ART 368 – Alt Photo Print Processes

NEW (Fall 2022)

Required

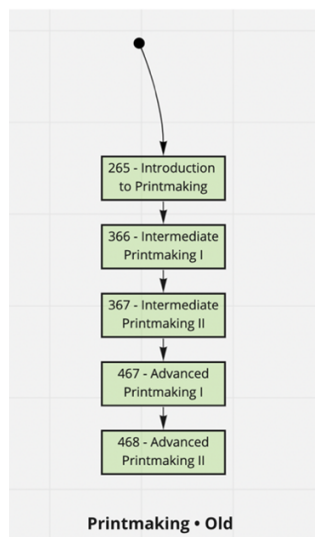
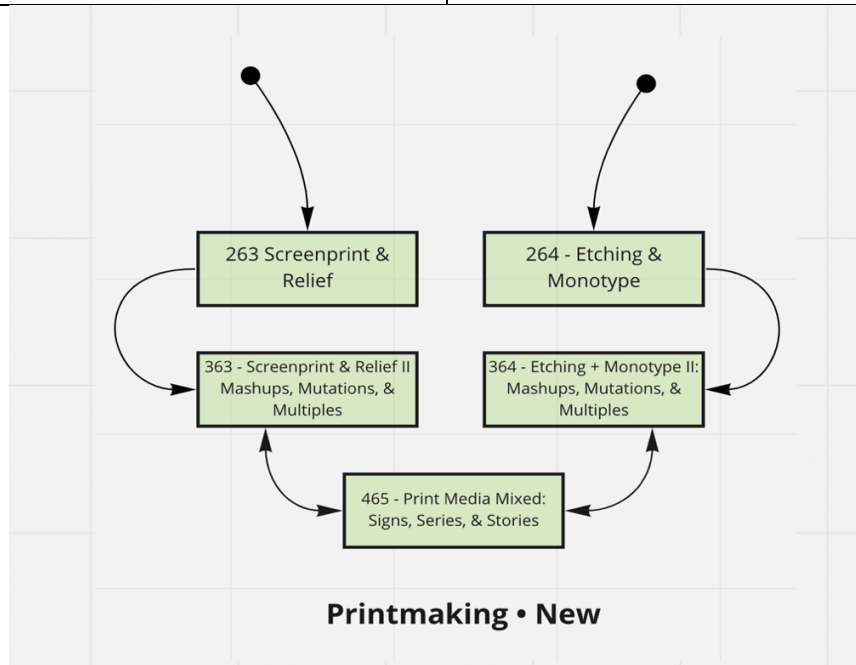
ART 263 - Screenprint & Relief
 ART 363 - Screenprint & Relief II: Mashups, Mutations, & Multiples
 ART 264 - Etching & Monotype
 ART 364 - Etching & Monotype II: Mashups, Mutations, & Multiples
 ART 465 - Print Media Mixed: Signs, Series, & Stories

Culminating Courses

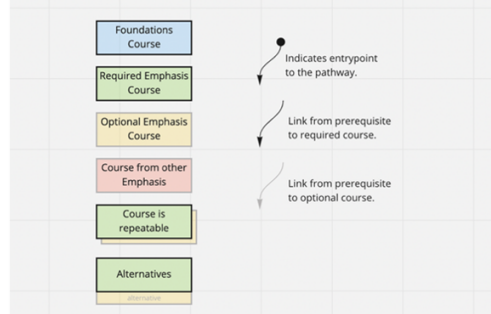
ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (3 credits)

Additional emphasis offerings

ART 368 – Alt Photo Print Processes



These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.



SCULPTURE – ADVISING GUIDE

Foundations (12 credits)

____ ART 150 2-D Design & Color
____ ART 151 3-D Design
____ ART 153 Making & Meaning
____ ART 155 Drawing I

Art History (12 credits)

____ ART 221 Survey I
____ ART 222 Survey II
____ Art History elective
____ Art History elective

Culminating Courses (9 credits)

____ ART 401 Senior Seminar
____ ART 495 Issues in Art (Capstone)
____ ART 498 Senior Project

Pathway Requirements (15 credits)

____ ART 270 Sculpture: Creating/Building/Making
____ ART 272 Sculpture: Digital 3-D Modeling and Design
____ ART 371 Materials and Making: Digital Fabrication in Sculpture
____ ART 372 Mold Making and Casting: Digital Foundry in Sculpture
____ ART 373 Design and Materiality: Objects in Sculpture, or
 ART 295 - Space Studio: Art, Installation, Environment, or
 ART 296 – Time Studio: Art, Video, Sound, Action

Note: There are no prerequisites for any of the pathway requirements in Sculpture except ART 373, which is an Issues course.

Photography or Film and Video Production Course (3 credits)

Students may select any studio course in Film/Video Production or Photography.

Ceramics or Jewelry/Metalsmithing Course (3 credits)

Students may select any course in Ceramics or Jewelry/Metalsmithing.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring further engagement in Sculpture, both ART 371 (Materials and Making) and ART 372 (Mold Making and Casting) may be repeated once. No more than 6 additional Sculpture credits may be applied toward the B.F.A. degree. Students are also encouraged to take either ART 245 (Three Ring Circus) or ART 275 (Ceramics: Basic) as a studio elective course.

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.

SCULPTURE

OLD

Required

ART 270 - Introduction to Sculpture
 ART 271 - Digital 3-D Modeling and Design
 ART 371 - Intermediate Sculpture 1: Fabrications
 ART 372 - Intermediate Sculpture 2: Replications
 ART 472 - Advanced Sculpture 1
 ART 473 - Advanced Sculpture 2
 ART 245 - Introduction to Jewelry and Metalsmithing
 ART 275 - Introduction to Ceramics

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (6 credits)

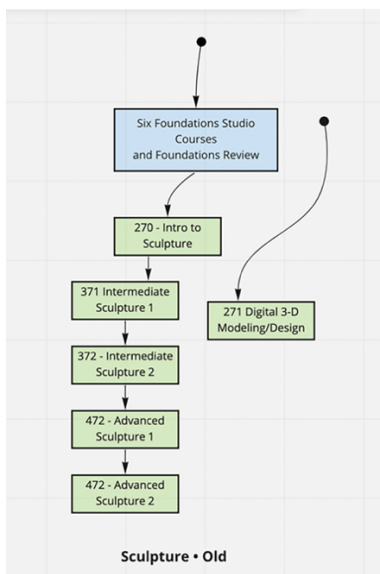
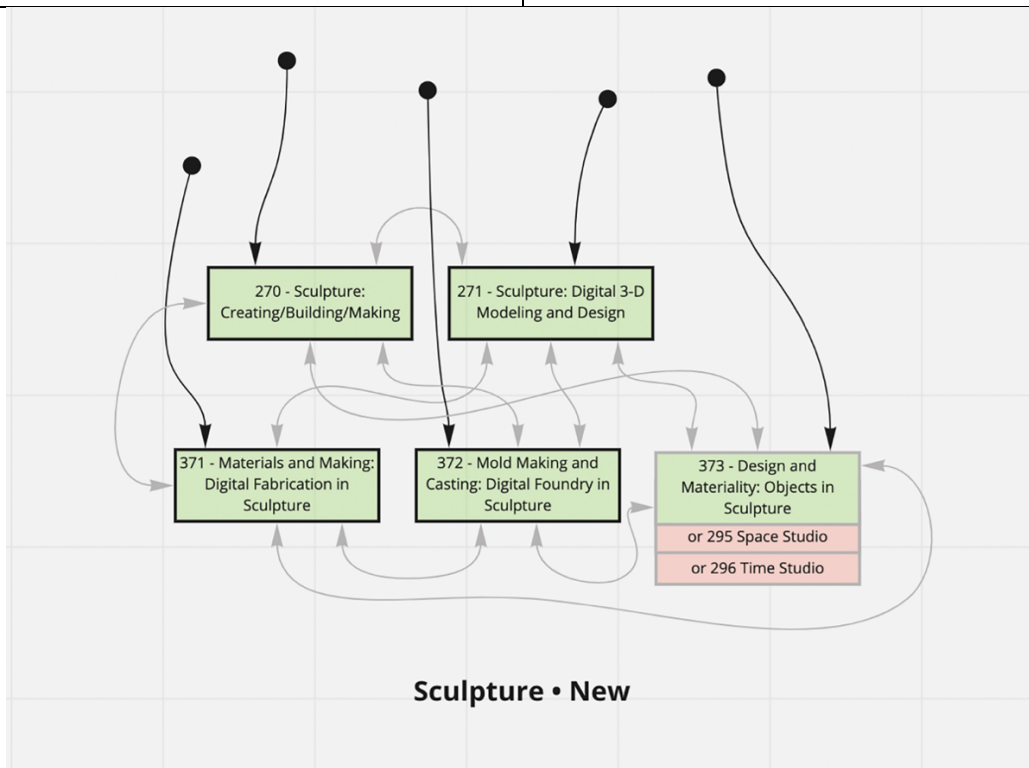
NEW (Fall 2022)

Required

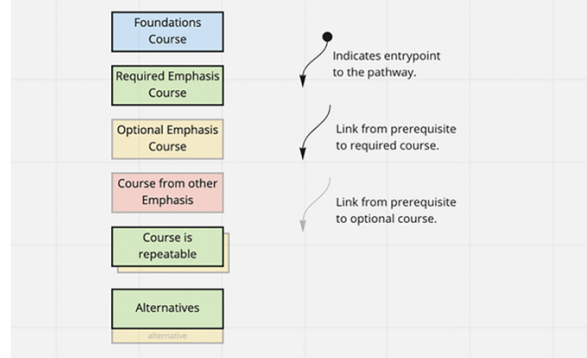
ART 270 - Sculpture: Creating/Building/Making
 ART 271 - Sculpture: Digital 3-D Modeling and Design
 ART 371 - Materials & Making: Digital Fabrication in Sculpture
 ART 372 - Mold Making & Casting: Digital Foundry in Sculpture
 ART 373 - Design and Materiality: Objects in Sculpture, or 295, or 296

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (3 credits)



These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.



VISUAL STUDIES – ADVISING GUIDE

Foundations (12 credits)

____ ART 150 2-D Design & Color
____ ART 151 3-D Design
____ ART 153 Making & Meaning
____ ART 155 Drawing I

Art History (12 credits)

____ ART 221 Survey I
____ ART 222 Survey II
____ Art History elective
____ Art History elective

Culminating Courses (9 credits)

____ ART 401 Senior Seminar
____ ART 495 Issues in Art (Capstone)
____ ART 498 Senior Project

Pathway Requirements (15 credits - 4 or more Visual Studies courses, optional related studio courses)

____ ART 293 Image Studio: Art, Production, Meaning, Display (Visual Studies course)
____ ART 295 Space Studio: Art, Installation, Environment, Site (Visual Studies course)
____ ART 296 Time Studio: Art, Video, Sound, Action (Visual Studies course)
____ ART 391 Civic Studio: Art in Public (Visual Studies course)
____ ART 392 Curatorial Studio: Art, Exhibitions, Events (Visual Studies course)
____ ART 393 Interactive Studio: Art, Interface, Collaboration (Visual Studies course)
____ ART 270, ART 271, ART 371, ART 372, ART 373, ART 361, ART 363, ART 364 (related studio courses)

Notes on prerequisites and sequencing: Working with their advisor, students design individualized learning plans that include required and elective courses in the Studio Art major, and can be developed together with other scholarly, community, experiential, and career objectives. Prerequisite of Junior Standing for Visual Studies courses that are Issues courses: 391, 392, 394. No prerequisites for 293, 295, 296.

Photography or Film and Video Production Course (3 credits)

PHO 170 (Introduction to Photography) or FVP 125 (Media Production I)

Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

Studio Elective Courses (27 credits)

_____	_____	_____
_____	_____	_____
_____	_____	_____

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Visual Studies emphasis, any additional Visual Studies courses are suggested. Up to 9 additional credits in Visual Studies will be applied toward the B.F.A. degree. Visual Studies courses can be repeated once.

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.

VISUAL STUDIES

OLD

Required (5-8 of the following)

ART 391 - Civic Studio
 ART 392 - Curatorial Studio
 ART 393 - Image Studio
 ART 394 - Interactive Studio
 ART 395 - Space Studio
 ART 396 - Time Studio

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (6 credits)

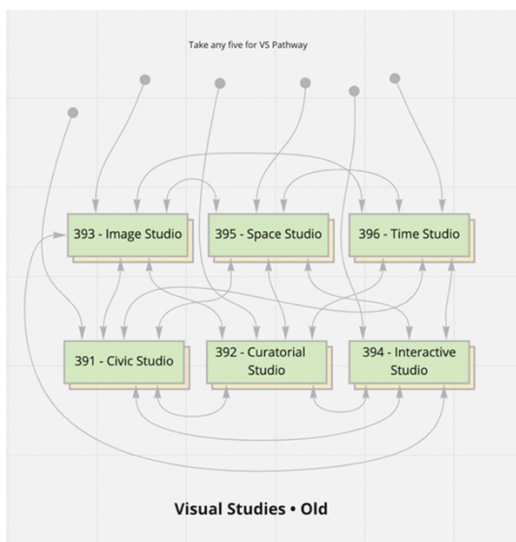
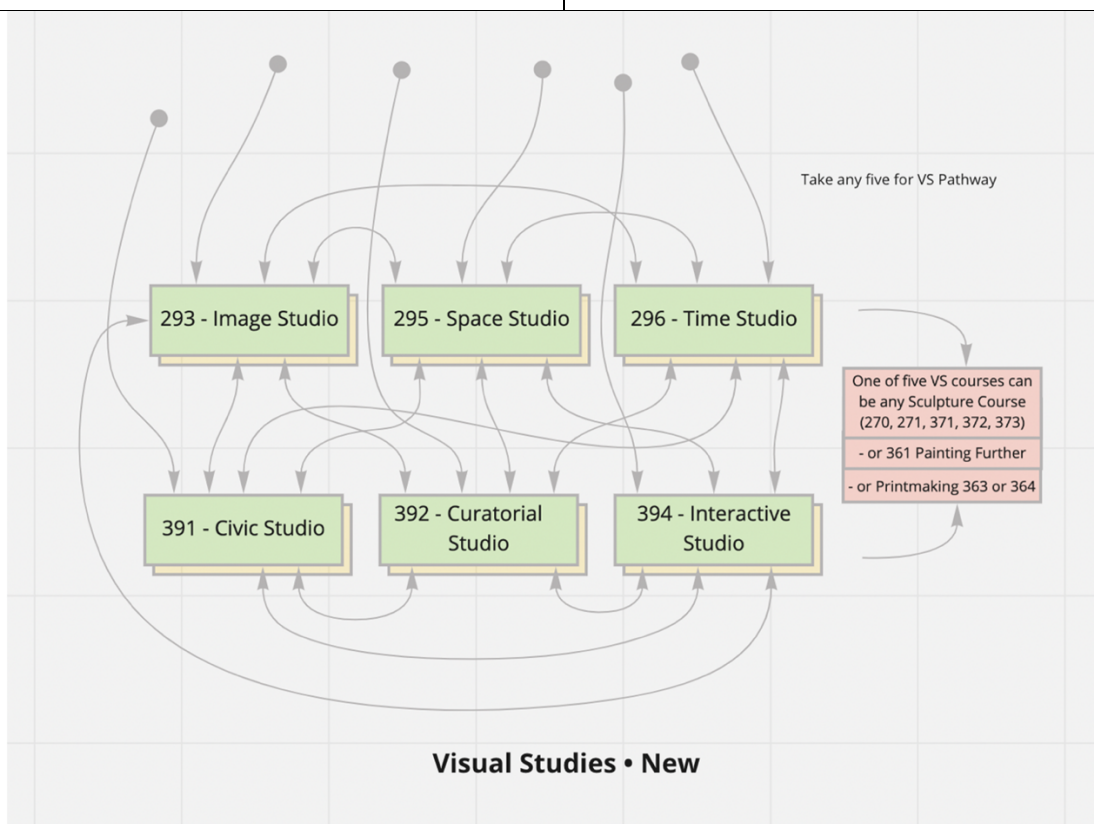
NEW (Fall 2022)

Required (any 5 of the following)

ART 391 Civic Studio: Art in Public
 ART 392 Curatorial Studio: Art, Exhibitions, Events
 ART 293 Image Studio: Art, Production, Meaning, Display
 ART 394 Interactive Studio: Art, Interface, Collaboration
 ART 295 Space Studio: Art, Installation, Environment, Site
 ART 296 Time Studio: Art, Video, Sound, Action
 or 270, or 271, or 371, or 372, or 373, or 361, or 363, or 364

Culminating Courses

ART 401 – Senior Seminar
 ART 495 – Issues in Art (Capstone)
 ART 498 – Senior Project (3 credits)



These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.

