B.F.A. in Studio Art

Transitional Advising Guide
(from Old to New Curricula)
Fall 2022

Department of Visual and Media Arts
Grand Valley State University

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</table>
New Studio ART B.F.A Degree

Beginning in Fall 2022 there will be updates to both courses and requirements in the Studio Art B.F.A. degree. This updated (“New”) curriculum presents several benefits, including:

- **Access** - Majors will have earlier, increased opportunity to study in all 8 Studio Art emphasis areas
- **Exploration** - Students will enjoy more space and flexibility in their course schedules to pursue multiple interests and diversify knowledge and experience
- **Flexibility** - Students will be better able to customize their routes to completing the B.F.A., including increased opportunity to engage deeply in more than one emphasis area

The Old and New curricula are similar in overall size and structure:

<table>
<thead>
<tr>
<th>Old Curriculum</th>
<th>New Curriculum</th>
</tr>
</thead>
<tbody>
<tr>
<td>○ 84 credits</td>
<td>○ 81 credits</td>
</tr>
<tr>
<td>○ 6 Foundations courses</td>
<td>○ 4 Foundations/Core courses</td>
</tr>
<tr>
<td>○ 14 studio courses (beyond Foundations)</td>
<td>○ 16 studio courses (beyond Foundations)</td>
</tr>
<tr>
<td>○ 20 total studio courses for B.F.A.</td>
<td>○ 20 total studio courses for B.F.A.</td>
</tr>
<tr>
<td>○ 3 or 6-credit Senior Project, depending on emphasis</td>
<td>○ 3-credit Senior Project</td>
</tr>
</tbody>
</table>

Students beginning their BFA (Bachelor in Fine Art) degree in the Fall of 2022 (or after) should follow the New Curriculum. Refer to the Section of this Document entitled “PLANNING FOR THE FIRST TWO YEARS OF THE STUDIO ART BFA on the New Curriculum” on page 4.

Students who are in-process with their B.F.A. degree before Fall of 2022 will remain on the Old curriculum but can decide to change to the New Curriculum.

Students who remain on the Old Curriculum will be able to complete their requirements by taking equivalent courses.

Students who choose the New Curriculum will receive credit for all studio courses they were required to take under the Old Curriculum. For example: ART 152 (Color and Design) and ART 157 (Drawing II) are required in the Old Curriculum, but not for the New Curriculum; both courses will count as studio electives in the New Curriculum.

How to Compare and Change Curricula

The official and complete versions of Curricula are found in the University Catalogs; Old (2021-2022 and before), and New (2022-23). The best way to see how each curriculum applies to a student’s degree is by using the “What-if” function in MyPath to change which catalog year is shown. If students wish to change their official catalog year to one different than the academic year they started at GVSU, they can do that by contacting the University Registrar. Students can choose any catalog year between when they began at GVSU, and when they graduate.

Please consult your area advisor for specific details.
## General Four-Year Plan - B.F.A. in Studio Art

**12 credits – Foundations**
- 3 credits – Required Film/Video or Photography course to be specified by each area

**15 credits – Required courses on each emphasis area's BFA pathway**

**27 credits – Additional studio courses**

**12 credits – Art History**

**9 credits – Culminating courses (Senior Project, Portfolio/Seminar, Capstone)**

**81 credits - Total**

*Studio courses in the green fields may be taken in any sequence, but must be completed for the 2nd Year Advisory Review:
- Foundations: Drawing 1)
- Foundations: 2-D Design & Color
- Foundations: 3-D Design
- Foundations: Making and Meaning
- Ceramics, Jewelry/Metalsmithing, or Sculpture
- Film/Video Production or Photography course

### YEAR ONE

<table>
<thead>
<tr>
<th></th>
<th>Fall (15-16 credits)</th>
<th>Winter (15-16 credits)</th>
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</thead>
<tbody>
<tr>
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<td>Studio *</td>
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<td>Studio *</td>
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<tr>
<td>Gen Ed</td>
<td>Gen Ed</td>
<td>Gen Ed (WRT)</td>
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<td>Gen Ed (WRT)</td>
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<td>Gen Ed (MTH)</td>
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### YEAR TWO

<table>
<thead>
<tr>
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<th>Winter (15 credits)</th>
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<tbody>
<tr>
<td>Studio *</td>
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<td>Studio *</td>
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<td>Studio *</td>
<td>Gen Ed</td>
<td>Gen Ed</td>
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<tr>
<td>Gen Ed</td>
<td></td>
<td>Survey Art History (SWS)</td>
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### YEAR THREE

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<th>Winter (15 credits)</th>
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<tr>
<td>Studio</td>
<td></td>
<td>Art History Elective</td>
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<tr>
<td>Art History Elective</td>
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<td>Art History Elective</td>
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<tr>
<td>Gen Ed</td>
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### YEAR FOUR

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<th>Fall (15-18 credits)</th>
<th>Winter (15 credits)</th>
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<tbody>
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<td>Studio</td>
<td>Studio</td>
<td>Studio</td>
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<tr>
<td>Studio</td>
<td></td>
<td>Senior Project</td>
</tr>
<tr>
<td>Portfolio/Senior Seminar</td>
<td></td>
<td>Capstone</td>
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<tr>
<td>Capstone</td>
<td>Gen Ed</td>
<td>Gen Ed</td>
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<tr>
<td>Gen Ed</td>
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<tr>
<td>Gen Ed</td>
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**NOTES:** The remainder of the 120-credit BFA degree is comprised of general education courses, spread over all four years. The chart above does not account for the likelihood of “double-dipping”, which would reduce both the course load each semester and the total gen ed courses required.
PLANNING FOR THE FIRST TWO YEARS OF THE STUDIO ART BFA on the NEW Curriculum

The new curriculum makes space for Studio Art majors to explore multiple areas and broaden their transferable skill set, forming an integrated and self-designed pathway through the major. Students are able to choose to study at variable depths in their chosen emphasis and achieve some depth in another areas. Any GVSU student may declare a Studio Art Major directly on Banner and will be directed to designate a preliminary Emphasis Area at that time.

Exploration spans the first two years of study and culminates in the Second Year Review when students confirm their Emphasis in the Studio Art Major. Students should plan to complete the required courses and schedule their Second Year Review as early as possible in the program paying attention to the diversity of courses required. The Second Year Review marks the conclusion of the introductory part of the program and supports the student with advising and planning for the remainder of their studies. A faculty review panel will assess craft, technique, strengths, and interests evident in the studio work from completed and in-progress courses. This advisory review happens near the end of the semester that students will have completed (or transferred) the following courses:

- ART 150 Foundations: 2-D Design & Color
- ART 151 Foundations: 3-D Design
- ART 153 Foundations: Making and Meaning
- ART 155 Foundations: Drawing 1
- 5 other studios in 4 different areas, including the required course from a 3D area (Ceramics, Jewelry/Metalsmithing or Sculpture).

NOTE: ART 150 is a prerequisite for ART 210, the entry point into the Graphic Design emphasis.

GENERAL REQUIREMENTS FOR THE STUDIO ART BFA
Each of the 8 emphasis area pathways consist of 5 required courses and offer up to 3 additional options.

1. Students are required to complete coursework in at least 5 separate Studio Art areas, including a minimum requirement of 1 course in Ceramics, Jewelry & Metalsmithing, or Sculpture. This change encourages broader exploration across the major.
2. Students are required to complete a minimum of 2 courses in at least 2 Studio Art emphasis areas, assuring deeper exploration in more than one area of the major.
3. Students are required to complete 1 course in Film & Video Production (FVP) or Photography (PH), expanding the professional skill set of all Studio Art BFA students.
4. Students are required to complete a minimum 7 additional studio courses outside emphasis area, which may include 1 additional FVP/PH studio course. This change both broadens and deepens each Studio Art BFA student’s skill set.

BENCHMARKS
The following are key moments of assessment in each student’s progress toward a B.F.A. degree:

SECOND YEAR ADVISORY REVIEW
Important details about the Second Year Review are discussed above and available in the GVSU Catalog.

JUNIOR REVIEW
Two semesters before their B.F.A. exhibition, all B.F.A. students are required to present a faculty review panel with examples of the work they have completed since their Second Year Review. Complete information on this review is available in the GVSU Catalog.

B.F.A. EXHIBITION
In order to complete their Senior Project (ART 415, 416, or 498), graduating B.F.A. students must present their work in either a group exhibition or solo exhibition, reviewed by Studio Art faculty and earning a grade of at least a C.
ART Studio Courses with No prerequisites
ART 245 Fabricating Adornment: Jewelry Basics and Design
ART 246 Liquid Metal: Fluidity in Small Form
ART 263 Screenprint & Relief (formerly titled ART 366)
ART 264 Etching & Monotype (formerly titled ART 265)
ART 260 Introduction to Painting
ART 270 Sculpture: Creating/Building/Making
ART 271 Sculpture: Digital 3-D Modeling and Design
ART 275 Ceramics: Basic
ART 281 Fundamentals of Illustration: Ideation and Sequence (prerequisite removed 6/22)
ART 282 Fundamentals of Illustration: Materials and Techniques (formerly titled ART 381)
ART 293 Image Studio: Art, Production, Meaning, Display (formerly titled ART 393)
ART 295 Space Studio; Art, Installation, Environment, Site (formerly titled ART 395)
ART 296 Time Studio; Art, Video, Sound, Action (formerly titled ART 396)
ART 348 The Body Adorned: Constructing Identity
ART 371 Materials and Making: Digital Fabrication and Sculpture (prerequisite removed 6/22)
ART 372 Moldmaking and Casting: Digital Foundry in Sculpture (prerequisite removed 6/22)

ART Studio Courses with one prerequisite (prerequisite in parenthesis)
ART 152 Color and Design (ART 150)
ART 157 Introduction to Drawing II (ART 155)
ART 210 Graphic Design Studio I: Introduction to Typography (ART 150; Must be enrolled in one of the two majors: Studio Art or Art Education, Graphic Design Emphasis)
ART 347 The Functional Object in the Domestic Space (ART 245)
ART 349 Jewelry and Metalmithing: Process for Production (ART 245)
ART 363 Screenprint & Relief (stacked) (ART 263)
ART 364 Etching & Monotype (stacked) (ART 264)
ART 373 Design and Materiality: Objects and Sculpture (Junior Standing)
ART 376 Ceramics: Process (ART 275)
ART 377 Ceramics: Idea (ART 275)
ART 378 Ceramics: Concept (ART 275)
ART 379 Ceramics: Concept (ART 275)
ART 383 Intermediate Illustration: World Building (ART 281 or ART 282)
ART 384 Intermediate Illustration: Applied Design (ART 281 or ART 282)
ART 391 Civic Studio: Art and Public (Junior Standing)
ART 392 Curatorial Studio: Art, Exhibitions, Events (Junior Standing)
ART 394 Interactive Studio: Art, Interface, Collaboration (Junior Standing)

GENERAL EDUCATION REQUIREMENTS (39 CR)
(for more detail see the Catalog or General Education resources)
Physical Science ___
Life Science ___
Science Lab ___
Arts (ART 153 fulfills) ___
Philosophy and Literature ___
Historical Analysis ___
Mathematical Science ___
WRT 150 or WRT 120 and 130 ___
2 Supplemental Writing Skills (after WRT 150) SWS___, ___
Global Perspectives___
U.S. Diversity___
2 Issues Courses (6 credits) ______
## Foundations (12 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 150</td>
<td>2-D Design &amp; Color</td>
</tr>
<tr>
<td>ART 151</td>
<td>3-D Design</td>
</tr>
<tr>
<td>ART 153</td>
<td>Making &amp; Meaning</td>
</tr>
<tr>
<td>ART 155</td>
<td>Drawing I</td>
</tr>
</tbody>
</table>

## Art History (12 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 221</td>
<td>Survey I</td>
</tr>
<tr>
<td>ART 222</td>
<td>Survey II</td>
</tr>
<tr>
<td>Art History elective</td>
<td>Art History elective</td>
</tr>
</tbody>
</table>

## Culminating Courses (9 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 401</td>
<td>Senior Seminar</td>
</tr>
<tr>
<td>ART 495</td>
<td>Issues in Art (Capstone)</td>
</tr>
<tr>
<td>ART 498</td>
<td>Senior Project</td>
</tr>
</tbody>
</table>

## Pathway Requirements (15 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Description</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 275</td>
<td>Ceramics: The Basics</td>
</tr>
<tr>
<td>ART 376</td>
<td>Ceramics: Process</td>
</tr>
<tr>
<td>ART 377</td>
<td>Ceramics: Idea</td>
</tr>
<tr>
<td>ART 378</td>
<td>Ceramics: Concept</td>
</tr>
<tr>
<td>ART 379</td>
<td>Ceramics: Material</td>
</tr>
</tbody>
</table>

**Notes on prerequisites and sequencing:**

ART 275 is the prerequisite for ART 376, ART 377, ART 378, and ART 379.

Students may enroll in more than one 300-level Ceramics course in the same semester.

## Photography or Film and Video Production Course (3 credits)

Students may select any studio course in Film/Video Production or Photography.

## Jewelry/Metalsmithing or Sculpture Course (3 credits)

Students may select any course in Jewelry/Metalsmithing or Sculpture.

## Studio Elective Courses (27 credits)

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Ceramics emphasis, ART 478 (Ceramics: Advanced Studio) is suggested as an optional studio elective class. This course is repeatable and up to 6 credits in Ceramics will be applied toward the B.F.A. degree.

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.
### OLD

**Required**
- ART 275 - Introduction to Ceramics
- ART 376 - Intermediate Ceramics 1: Wheel Throwing
- ART 377 - Intermediate Ceramics 2: Voice/Concept
- ART 477 - Advanced Ceramics 1
- ART 478 - Advanced Ceramics 2
- ART 479 - Glaze Calculation
- ART 245 - Introduction to Jewelry and Metalsmithing
- ART 270 - Introduction to Sculpture

**Culminating Courses**
- ART 401 – Senior Seminar
- ART 495 – Issues in Art (Capstone)
- ART 498 – Senior Project (6 credits)

### NEW (Fall 2022)

**Required**
- ART 275 - Ceramics: The Basics
- ART 376 - Ceramics: Process
- ART 377 - Ceramics: Idea
- ART 378 - Ceramics: Concept
- ART 379 - Ceramics: Material

**Additional emphasis offerings**
- ART 478 - Ceramics: Advanced Studio

**Culminating Courses**
- ART 401 – Senior Seminar
- ART 495 – Issues in Art (Capstone)
- ART 498 – Senior Project (3 credits)

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These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.
<table>
<thead>
<tr>
<th>Foundations (12 credits)</th>
<th>Art History (12 credits)</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 150 2-D Design &amp; Color</td>
<td>ART 221 Survey I</td>
</tr>
<tr>
<td>ART 151 3-D Design</td>
<td>ART 222 Survey II</td>
</tr>
<tr>
<td>ART 153 Making &amp; Meaning</td>
<td>Art History elective</td>
</tr>
<tr>
<td>ART 155 Drawing I</td>
<td>Art History elective</td>
</tr>
</tbody>
</table>

Culminating Courses (9 credits)

- ART 413 Graphic Design Professional Practice Seminar
- ART 415 Graphic Design Senior Project
- ART 495 Issues in Art (Capstone)

Pathway Requirements (15 credits)

- ART 210 Graphic Design Studio I: Introduction to Typography
- ART 214 Experience Design Studio I: Digital Interfaces
- ART 310 Graphic Design Studio II: Typographic Systems
- ART 314 Experience Design Studio II: Integrated Systems
- ART 410 Graphic Design Studio III: Branding & Service Design

Note on prerequisite: Please note that ART 150 is a prerequisite for ART 210.

Photography or Film and Video Production Course (3 credits)

PHO 170 (Introduction to Photography) or FVP 125 (Media Production I)

Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

Studio Elective Courses (27 credits)

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Graphic Design emphasis, any additional Graphic Design courses are suggested. Up to 9 additional credits in Graphic Design will be applied toward the B.F.A. degree. These include:

- ART 217 - Graphic Design Internship Seminar (1 credit)
- ART 313 - Graphic Design for 3D Experiences (3 credits)
- ART 318 - Graphic Design Forum (3 credits)
- ART 491 - Internship in Studio Art (2 credits)

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree. Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.
**GRAPHIC DESIGN**

**OLD**

**Required**
- ART 210 - Graphic Design I
- ART 211 - Graphic Design II
- ART 215 - Advanced Typography
- ART 310 - Graphic Design III
- ART 312 - Graphic Design IV - Experience Design
- ART 410 - Graphic Design V
- ART 491 - Internship in Studio Art (1 to 6 credits)
- ART 258 - Intermediate Drawing
- PHO 171 or PHO 175

**Culminating courses**
- ART 413 - Portfolio
- ART 495 – Issues in Art (Capstone)
- ART 415 – Graphic Design Senior Project

**Additional emphasis offerings**
- ART 307 – Digital Prepress
- ART 313 – 3D for Graphic Design

**NEW (Fall 2022)**

**Required**
- ART 210 - Graphic Design Studio I: Introduction to Typography
- ART 214 - Experience Design Studio I: Digital Interfaces
- ART 310 - Graphic Design Studio II: Typographic Systems
- ART 314 - Experience Design Studio II: Integrated Systems
- ART 410 - Graphic Design Studio III: Branding & Service Design

**Culminating courses**
- ART 413 - Graphic Design Professional Practice Seminar
- ART 495 – Issues in Art (Capstone)
- ART 415 – Graphic Design Senior Project

**Additional emphasis offerings**
- ART 217 - Graphic Design Internship Seminar (1 credit)
- ART 313 - Graphic Design for 3D Experiences
- ART 318 - Graphic Design Forum
- ART 491 - Internship in Studio Art (2 credits)

These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.
**ILLUSTRATION – ADVISING GUIDE**

### Foundations (9 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 150</td>
<td>2-D Design &amp; Color</td>
</tr>
<tr>
<td>ART 151</td>
<td>3-D Design</td>
</tr>
<tr>
<td>ART 153</td>
<td>Making &amp; Meaning</td>
</tr>
<tr>
<td>ART 155</td>
<td>Drawing I</td>
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</table>

### Art History (12 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>ART 221</td>
<td>Survey I</td>
</tr>
<tr>
<td>ART 222</td>
<td>Survey II</td>
</tr>
<tr>
<td>ART 219</td>
<td>History of Illustration</td>
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<td>Art History elective</td>
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### Culminating Courses (9 credits)

<table>
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<th>Title</th>
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<tbody>
<tr>
<td>ART 414</td>
<td>Portfolio: Illustration</td>
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<tr>
<td>ART 416</td>
<td>Senior Project: Illustration</td>
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<tr>
<td>ART 495</td>
<td>Issues in Art (Capstone)</td>
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### Pathway Requirements (15 credits)

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<th>Course</th>
<th>Title</th>
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<tbody>
<tr>
<td>ART 281</td>
<td>Fundamentals of Illustration: Ideation and Sequence</td>
</tr>
<tr>
<td>ART 282</td>
<td>Fundamentals of Illustration: Materials and Techniques</td>
</tr>
<tr>
<td>ART 383</td>
<td>Intermediate Illustration: World Building</td>
</tr>
<tr>
<td>ART 384</td>
<td>Intermediate Illustration: Applied Design</td>
</tr>
<tr>
<td>ART 481</td>
<td>Advanced Illustration: Narrative, or</td>
</tr>
<tr>
<td></td>
<td>Advanced Illustration: Commentary</td>
</tr>
</tbody>
</table>

**Notes on prerequisites and sequencing:**
Illustration courses are divided into three levels: Fundamentals, Intermediate and Advanced. Students may take one class from each tier following this sequence: Fundamentals to Intermediate to Advanced Illustration. However, to be awarded an illustration emphasis, both courses in the Fundamentals and Intermediate tiers and one Advanced course should be completed before Senior Project.

### Photography or Film and Video Production Course (3 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
</tr>
</thead>
<tbody>
<tr>
<td>FVP 325</td>
<td>(Animation I)</td>
</tr>
<tr>
<td>PHO 170</td>
<td>(Introduction to Photography)</td>
</tr>
</tbody>
</table>

### Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

### Studio Elective Courses (27 credits)

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Illustration emphasis, additional Illustration courses are suggested. Up to 9 additional credits in Illustration will be applied toward the B.F.A. These include:
- ART 481 - Advanced Illustration: Narrative or ART 484 - Advanced Illustration: Commentary
- ART 389 - Illustration Mentorship

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.
ILLUSTRATION

OLD

Required
ART 281 - Introduction to Illustration
ART 381 - Intermediate Illustration I
ART 382 - Intermediate Illustration II
ART 482 - Advanced Illustration I
ART 483 - Advanced Illustration II
ART 212 - Graphic Design for Illustrators
ART 257 - Life Drawing
ART 258 - Intermediate Drawing
ART 260 - Introduction to Painting
ART 265 - Introduction to Printmaking

Culminating courses
ART 413 - Portfolio
ART 495 - Issues in Art (Capstone)
ART 415 - Senior Project: Graphics/Illustration

Additional emphasis offerings
ART 389 – Illustration: Mentorship

NEW (Fall 2022)

Required
ART 281 – Fundamentals of Illustration: Ideation and Sequence
ART 282 – Fundamentals of Illustration: Materials and Techniques
ART 383 – Intermediate Illustration: World Building
ART 384 – Intermediate Illustration: Applied Design
ART 481 – Advanced Illustration: Narrative, or
ART 484 – Advanced Illustration: Commentary

Culminating courses
ART 414 – Portfolio: Illustration
ART 495 – Issues in Art (Capstone)
ART 416 - Senior Project: Illustration

Additional emphasis offerings
ART 389 – Illustration Mentorship

These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.
JEWELRY/METALSMITHING – ADVISING GUIDE

Foundations (12 credits)

____ ART 150  2-D Design & Color  
____ ART 151  3-D Design  
____ ART 153  Making & Meaning  
____ ART 155  Drawing I  

Art History (12 credits)

____ ART 221  Survey I  
____ ART 222  Survey II  
____ Art History elective  
____ Art History elective

Culminating Courses (9 credits)

____ ART 401  Senior Seminar  
____ ART 495  Issues in Art (Capstone)  
____ ART 498  Senior Project

Pathway Requirements (15 credits)

____ ART 245  Fabricating Adornment: Jewelry Basics and Design  
____ ART 246  Fluidity in Small Form: Jewelry Casting  
____ ART 347  The Functional Metal Object in the Domestic Space  
____ ART 348  The Body Adorned: Constructed Identity  
____ ART 349  Jewelry and Metalsmithing: Process for Production

Notes on prerequisites and sequencing:
Students may enroll in ART 245 and ART 246 in the same semester. ART 245 is the prerequisite for both ART 347 and 349. There is no prerequisite for ART 348.

Photography or Film and Video Production Course (3 credits)
PHO 170 (Introduction to Photography)

Ceramics or Sculpture Course (3 credits)
Students may select any course in Ceramics or Sculpture.

Studio Elective Courses (27 credits)

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Jewelry and Metalsmithing emphasis (also known as JEM), both ART 347 and ART 349 may be repeated once. No more than 6 additional JEM credits may be applied toward the B.F.A. degree. Students are also encouraged to take ART 271 (Sculpture: Digital 3-D Modeling and Design).

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.
## JEWELRY/METALSMITHING

### OLD

**Required**
- ART 245 - Introduction to Jewelry and Metalworking
- ART 345 - Relevant Skills for the Jeweler
- ART 346 - Intermediate Jewelry and Metalworking I
- ART 347 - Intermediate Jewelry and Metalworking II
- ART 447 - Advanced Jewelry and Metalworking I
- ART 448 - Advanced Jewelry and Metalworking II
- ART 270 - Introduction to Sculpture
- ART 275 - Introduction to Ceramics

**Culminating Courses**
- ART 401 – Senior Seminar
- ART 495 – Issues in Art (Capstone)
- ART 498 – Senior Project (6 credits)

### NEW (Fall 2022)

**Required**
- ART 245 - Fabricating Adornment: Jewelry Basics and Design
- ART 246 - Fluidity in Small Form: Jewelry Casting
- ART 347 - The Functional Metal Object in the Domestic Space
- ART 348 - The Body Adorned: Constructed Identity
- ART 349 - Jewelry and Metalworking: Process for Production

**Culminating Courses**
- ART 401 – Senior Seminar
- ART 495 – Issues in Art (Capstone)
- ART 498 – Senior Project (3 credits)

### Diagrams

- **Jewelry and Metals • New**
- **Jewelry and Metals • Old**

These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.
# PAINTING – ADVISING GUIDE

## Foundations (12 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
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</thead>
<tbody>
<tr>
<td>ART 150</td>
<td>2-D Design &amp; Color</td>
</tr>
<tr>
<td>ART 151</td>
<td>3-D Design</td>
</tr>
<tr>
<td>ART 153</td>
<td>Making &amp; Meaning</td>
</tr>
<tr>
<td>ART 155</td>
<td>Drawing I</td>
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</tbody>
</table>

## Art History (12 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
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</thead>
<tbody>
<tr>
<td>ART 221</td>
<td>Survey I</td>
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<tr>
<td>ART 222</td>
<td>Survey II</td>
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<td></td>
<td>Art History elective</td>
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## Culminating Courses (9 credits)

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<tr>
<th>Course</th>
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<tbody>
<tr>
<td>ART 401</td>
<td>Senior Seminar</td>
</tr>
<tr>
<td>ART 495</td>
<td>Issues in Art (Capstone)</td>
</tr>
<tr>
<td>ART 498</td>
<td>Senior Project</td>
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</tbody>
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## Pathway Requirements (15 credits)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
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<tbody>
<tr>
<td>ART 260</td>
<td>Introduction to Painting</td>
</tr>
<tr>
<td>ART 361</td>
<td>Intermediate Painting I</td>
</tr>
<tr>
<td>ART 362</td>
<td>Intermediate Painting II</td>
</tr>
<tr>
<td>ART 462</td>
<td>Advanced Painting I</td>
</tr>
<tr>
<td>ART 463</td>
<td>Advanced Painting II</td>
</tr>
</tbody>
</table>

## Photography or Film and Video Production Course (3 credits)

Students may select any studio course in Film/Video Production or Photography.

## Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

## Studio Elective Courses (27 credits)

<table>
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<tr>
<th>Course</th>
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</table>

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.
PAINTING

OLD

Required
ART 260 - Introduction to Painting
ART 361 - Intermediate Painting I
ART 362 - Intermediate Painting II
ART 462 - Advanced Painting I
ART 463 - Advanced Painting II
ART 257 - Life Drawing
ART 258 - Intermediate Drawing
ART 265 - Introduction to Printmaking
ART 355 - Advanced Drawing I

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (6 credits)

NEW (Fall 2022)

Required
ART 260 - Introduction to Painting
ART 361 – Intermediate Painting I
ART 362 - Intermediate Painting II
ART 462 - Advanced Painting I
ART 463 - Advanced Painting II

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (3 credits)

These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.
PRINTMAKING — ADVISING GUIDE

Foundations (12 credits)

___ ART 150 2-D Design & Color
___ ART 151 3-D Design
___ ART 153 Making & Meaning
___ ART 155 Drawing I

Art History (12 credits)

___ ART 221 Survey I
___ ART 222 Survey II
___ Art History elective
___ Art History elective

Culminating Courses (9 credits)

___ ART 401 Senior Seminar
___ ART 495 Issues in Art (Capstone)
___ ART 498 Senior Project

Pathway Requirements (15 credits)

___ ART 263 Screenprint & Relief
___ ART 264 Etching & Monotype
___ ART 363 Screenprint & Relief II: Mashups, Mutations, & Multiples
___ ART 364 Etching & Monotype II: Mashups, Mutations, & Multiples
___ ART 465 Print Media Mixed: Signs, Series, & Stories

Notes on prerequisites and sequencing:

Students may enroll in ART 263 and ART 264 in the same semester. ART 263 is the prerequisite for ART 363, while ART 264 is the prerequisite for ART 364. Students make take either ART 363 or ART 364 as the prerequisite for ART 465.

Photography or Film and Video Production Course (3 credits)

PHO 170 (Introduction to Photography) or FVP 125 (Media Production I)

Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

Studio Elective Courses (27 credits)

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring more engagement in the Printmaking emphasis, ART 368 (Alternative Photographic Print Processes) is suggested as a studio elective class. Students are also encouraged to take ART 293 (Image Studio: Art, Production, Meaning, Display).

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120 credit-hour baccalaureate degree requirement and may help satisfy general education requirements.
OLD

Required
ART 265 - Introduction to Printmaking
ART 366 - Intermediate Printmaking I
ART 367 - Intermediate Printmaking II
ART 467 - Advanced Printmaking I
ART 468 - Advanced Printmaking II
ART 257 - Life Drawing
ART 258 - Intermediate Drawing
ART 260 - Introduction to Painting
ART 355 - Advanced Drawing I
ART 356 - Advanced Drawing II

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (6 credits)

Additional emphasis offerings
ART 368 – Alt Photo Print Processes

NEW (Fall 2022)

Required
ART 263 - Screenprint & Relief
ART 363 - Screenprint & Relief II: Mashups, Mutations, & Multiples
ART 264 - Etching & Monotype
ART 364 - Etching & Monotype II: Mashups, Mutations, & Multiples
ART 465 - Print Media Mixed: Signs, Series, & Stories

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (3 credits)

Additional emphasis offerings
ART 368 – Alt Photo Print Processes

These graphics show the varied ways students can enter and progress through emphasis areas pathways in Studio Art.
### SCULPTURE – ADVISING GUIDE

**Foundations** (12 credits)

- ART 150 2-D Design & Color
- ART 151 3-D Design
- ART 153 Making & Meaning
- ART 155 Drawing I

**Art History** (12 credits)

- ART 221 Survey I
- ART 222 Survey II
- Art History elective
- Art History elective

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**Culminating Courses** (9 credits)

- ART 401 Senior Seminar
- ART 495 Issues in Art (Capstone)
- ART 498 Senior Project

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**Pathway Requirements** (15 credits)

- ART 270 Sculpture: Creating/Building/Making
- ART 272 Sculpture: Digital 3-D Modeling and Design
- ART 371 Materials and Making: Digital Fabrication in Sculpture
- ART 372 Mold Making and Casting: Digital Foundry in Sculpture
- ART 373 Design and Materiality: Objects in Sculpture, or
  - ART 295 - Space Studio: Art, Installation, Environment, or
  - ART 296 – Time Studio: Art, Video, Sound, Action

**Note:** There are no prerequisites for any of the pathway requirements in Sculpture except ART 373, which is an Issues course.

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**Photography or Film and Video Production Course** (3 credits)

Students may select any studio course in Film/Video Production or Photography.

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**Ceramics or Jewelry/Metalsmithing Course** (3 credits)

Students may select any course in Ceramics or Jewelry/Metalsmithing.

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**Studio Elective Courses** (27 credits)

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

For students desiring further engagement in Sculpture, both ART 371 (Materials and Making) and ART 372 (Mold Making and Casting) may be repeated once. No more than 6 additional Sculpture credits may be applied toward the B.F.A. degree. Students are also encouraged to take either ART 245 (Three Ring Circus) or ART 275 (Ceramics: Basic) as a studio elective course.

For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.
SCULPTURE

OLD

Required
ART 270 - Introduction to Sculpture
ART 271 - Digital 3-D Modeling and Design
ART 371 - Intermediate Sculpture 1: Fabrications
ART 372 - Intermediate Sculpture 2: Replications
ART 472 - Advanced Sculpture 1
ART 473 - Advanced Sculpture 2
ART 245 - Introduction to Jewelry and Metalsmithing
ART 275 - Introduction to Ceramics

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (6 credits)

NEW (Fall 2022)

Required
ART 270 - Sculpture: Creating/Building/Making
ART 271 - Sculpture: Digital 3-D Modeling and Design
ART 371 - Materials & Making: Digital Fabrication in Sculpture
ART 372 - Mold Making & Casting: Digital Foundry in Sculpture
ART 373 - Design and Materiality: Objects in Sculpture, or 295, or 296

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (3 credits)

These graphics show the varied ways students can enter and progress through emphasis area pathways in Studio Art.
**VISUAL STUDIES – ADVISING GUIDE**

### Foundations (12 credits)

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<tr>
<th>Course Code</th>
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<tbody>
<tr>
<td>ART 150</td>
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### Art History (12 credits)

<table>
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<tbody>
<tr>
<td>ART 221</td>
<td>Survey I</td>
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<tr>
<td>ART 222</td>
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### Culminating Courses (9 credits)

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<td>Issues in Art (Capstone)</td>
</tr>
<tr>
<td>ART 498</td>
<td>Senior Project</td>
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</tbody>
</table>

### Pathway Requirements (15 credits - 4 or more Visual Studies courses, optional related studio courses)

<table>
<thead>
<tr>
<th>Course Code</th>
<th>Course Title</th>
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</thead>
<tbody>
<tr>
<td>ART 293</td>
<td>Image Studio: Art, Production, Meaning, Display (Visual Studies course)</td>
</tr>
<tr>
<td>ART 295</td>
<td>Space Studio: Art, Installation, Environment, Site (Visual Studies course)</td>
</tr>
<tr>
<td>ART 296</td>
<td>Time Studio: Art, Video, Sound, Action (Visual Studies course)</td>
</tr>
<tr>
<td>ART 391</td>
<td>Civic Studio: Art in Public (Visual Studies course)</td>
</tr>
<tr>
<td>ART 392</td>
<td>Curatorial Studio: Art, Exhibitions, Events (Visual Studies course)</td>
</tr>
<tr>
<td>ART 393</td>
<td>Interactive Studio: Art, Interface, Collaboration (Visual Studies course)</td>
</tr>
<tr>
<td>ART 270, ART 271, ART 371, ART 372, ART 373, ART 361, ART 363, ART 364</td>
<td>(related studio courses)</td>
</tr>
</tbody>
</table>

**Notes on prerequisites and sequencing:** Working with their advisor, students design individualized learning plans that include required and elective courses in the Studio Art major, and can be developed together with other scholarly, community, experiential, and career objectives. Prerequisite of Junior Standing for Visual Studies courses that are Issues courses: 391, 392, 394. No prerequisites for 293, 295, 296.

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### Photography or Film and Video Production Course (3 credits)

PHO 170 (Introduction to Photography) or FVP 125 (Media Production I)

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### Ceramics, Jewelry/Metalsmithing, or Sculpture Course (3 credits)

Students may select any course in Ceramics, Jewelry/Metalsmithing, or Sculpture.

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### Studio Elective Courses (27 credits)

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</table>

Students can choose from any courses offered in the Studio Art major. Some elective courses may have prerequisites. Students are encouraged to work with their advisors in determining which courses will be appropriate for their interests and the requirements.

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For students desiring more engagement in the Visual Studies emphasis, any additional Visual Studies courses are suggested. Up to 9 additional credits in Visual Studies will be applied toward the B.F.A. degree. Visual Studies courses can be repeated once.

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For students desiring more depth in Photography or Film and Video Production, additional studio work in either program is encouraged. Up to 3 additional credits in Photography or Film and Video Production will be applied toward the B.F.A. degree.

---

Students are encouraged to complete courses in Studio Art and other areas of interest beyond the minimum required. Credits earned beyond the 81 specified above will apply toward the GVSU 120-credit baccalaureate degree requirement and may help satisfy general education requirements.
VISUAL STUDIES

OLD

Required (6-8 of the following)
ART 391 - Civic Studio
ART 392 - Curatorial Studio
ART 393 - Image Studio
ART 394 - Interactive Studio
ART 395 - Space Studio
ART 396 - Time Studio

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (6 credits)

NEW (Fall 2022)

Required (any 5 of the following)
ART 391 Civic Studio: Art in Public
ART 392 Curatorial Studio: Art, Exhibitions, Events
ART 293 Image Studio: Art, Production, Meaning, Display
ART 394 Interactive Studio: Art, Interface, Collaboration
ART 295 Space Studio: Art, Installation, Environment, Site
ART 296 Time Studio: Art, Video, Sound, Action
or 270, or 271, or 371, or 372, or 373, or 361, or 363, or 364

Culminating Courses
ART 401 – Senior Seminar
ART 495 – Issues in Art (Capstone)
ART 498 – Senior Project (3 credits)