

GRAND VALLEY STATE UNIVERSITY
RECREATION

Intramural Sports
Outdoor Soccer Rules

NFHS rules shall apply to all games, except any of the following adaptations. For questions regarding general intramural rules and regulations visit us online at www.gvsu.edu/rec

Equipment:

1. Teams are required to wear the shirt color selected by their team captain for all games.
 - a. Goalkeepers must wear a different color than each team.
2. It is recommended that all players wear shin guards.
3. Closed toe, athletic shoes are required
 - a. Metal cleats are illegal.
4. Any item that, in the officials' judgment, constitutes a safety concern, is not permitted.
5. If the game is stopped due to discovery of illegal equipment, then the illegally equipped player(s) shall be instructed to leave the field and may not return until the next legal substitution opportunity and the equipment is removed.
 - a. Failure to remove illegal equipment is a yellow card.

Teams, Players and Substitution:

1. 5 players are required to start a game
 - a. 6 players are required to start a co-rec game (3 of each gender)
2. 7 players maximum on the field
 - a. 8 players maximum on the field for a co-rec game (4 of each gender)
3. Substitutions will be made on the fly at mid field
 - a. The player leaving the field must be off the field prior to the substitute entering the game.
 - i. *Penalty: direct free kick at midfield.*
 - b. Goalkeepers may only substitute during a stoppage in play.
 - c. If the game is stopped due to an injured player, that player must leave the field and may not return until the next game stoppage.

Timing:

1. A regulation game shall consist of two, 22 minute running clock halves.
 - a. Time is stopped for team timeouts, injuries and at official's discretion.
 - b. Time will be extend for a penalty kick taken at the expiration of a half.
 - c. Regular season games will end in a tie after regulation.
2. Teams get one time out per game.
3. The game will be ended by mercy rule if
 - a. A team is down 8 goals or more with 10 minutes left in the game
 - b. A team is down 5 goals or more with 5 minutes left in the game

The Game:

1. The team winning the pregame coin toss will have the option to
 - a. Kick off or selected goal to defend
 - b. The other team gets the remaining option.
 - c. Teams will switch goals after halftime and the team that does not kick off in the first half, will kick off to start the second half.
2. Kickoffs may be taken in any direction.
3. No offside violations.
4. No Slide Tackling
 - a. *Penalty: yellow card and direct free kick.*

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Fouls and Misconduct:

1. The following fouls result in a direct free kick
 - a. Handling, holding, jumping, kicking, pushing, slide tackling, striking, tripping
2. The following fouls result in an indirect free kick
 - a. Playing in a dangerous manner, intentional obstruction, and unsportsmanlike conduct.
3. A player or bench personnel shall be cautioned (yellow card) for:
 - a. Displays of dissent by word or action
 - b. Use of vulgar or profane language
 - c. Illegal equipment
 - d. Failure to respect the required distance when play is restarted
 - e. Slide tackling
 - f. Unsporting conduct
 - g. Committing a foul, attempting to deny an obvious goal-scoring opportunity, and the goal is scored.
4. A player or bench personnel shall be disqualified (red card) for:
 - a. Violent conduct
 - b. Taunting – to incite or degrade an opponent or referee
 - c. Spitting at an opponent or game official
 - d. Using insulting, offensive or abusive language or gesture
 - e. Deliberately handling the ball in the penalty area to prevent a goal from scoring
 - f. Committing a foul to deny an obvious goal-scoring opportunity and the goal is not scored.
 - g. Receives a second caution in the same match.

Note: The team will be required to play short-handed for the remainder of the match and the player is subject to suspension.

Goalkeeper Restrictions:

1. While inside their own penalty box, the goalkeeper has six seconds to release the ball back into play, starting immediately once they control the ball.
 - a. *Penalty: Indirect Free Kick*
2. Goalkeepers may not play a deliberate pass from a teammate or a throw in with their hands.
 - a. *Penalty: Indirect Free Kick*
3. The jersey of the goalkeeper shall be distinctly different from that of any teammate or opponent.
4. The goalkeeper is no longer protected from an impeding player if the ball is put on the ground to be played.

Overtime (playoffs only)

1. After regulation, if the game is tied the following will be used to determine the winner
 - a. One-5 minute extra time period
 - b. First goal wins (golden goal)
 - c. If no team scores, a penalty shootout will be used to determine the winner
 - i. 3 shot shootout
 - ii. Shooters must be selected from the players on the field at the end of the game.
 1. *Co-Rec: one of each gender must shoot, but the order does not have to alternate.*
 - iii. Team with most successful penalty kicks will be declared the winner
 - iv. If after 3 shots, there is no winner, sudden death PK shots will be taken. Each of the players on the field must shoot before anyone shoots a second shot.